

PPPPPPPP	RRRRRRRR	000000	CCCCCCCC	SSSSSSSS	TTTTTTTT	RRRRRRRR	TTTTTTTT
PPPPPPPP	RRRRRRRR	000000	CCCCCCCC	SSSSSSSS	TTTTTTTT	RRRRRRRR	TTTTTTTT
PP	PP	RR	RR	00	00	CC	
PP	PP	RR	RR	00	00	CC	SS
PP	PP	RR	RR	00	00	CC	SS
PP	PP	RR	RR	00	00	CC	SS
PP	PP	RR	RR	00	00	CC	SS
PPPPPPPP	RRRRRRRR	00	00	CC		SSSSSS	TT
PPPPPPPP	RRRRRRRR	00	00	CC		SSSSSS	TT
PP	RR	RR	00	00	CC		RR
PP	RR	RR	00	00	CC		RR
PP	RR	RR	00	00	CC		RR
PP	RR	RR	00	00	CC		RR
PP	RR	RR	00	00	CC		RR
PP	RR	RR	000000	CCCCCCCC	SSSSSSSS	TT	RR
PP	RR	RR	000000	CCCCCCCC	SSSSSSSS	TT	RR

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(2)	267	DECLARATIONS
(5)	752	EXESPROCSTR - STARTUP NEW PROCESS
(6)	1303	EXIT IMAGE AND RUN DOWN FILES
(7)	1327	CATCH ALL CONDITION HANDLER
(8)	1407	EXESRMSEXH - EXEC Mode Exit Handler
(9)	1442	XQPMERGE - Merge the XQP into P1 Space
(10)	1534	IMAGE DUMP MERGE
(10)	1612	CRELNAM - FIXUP AND INSERT A LOGICAL NAME BLOCK
(11)	1686	EXESCRE_JGTABLE - CREATE GROUP AND JOB-WIDE LOGICAL NAME TABLES

1 .TITLE PROCSTR - PROCESS STARTUP AND INITIALIZATION
2 .IDENT 'V04-002'
3
4 *****
5 *
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24 *
25 *
26 *****
27
28 **
29 :FACILITY: EXECUTIVE, PROCESS CREATION SYSTEM SERVICE
30
31 :ABSTRACT:
32 : PROCSTR CONTAINS THE CODE NECESSARY TO CONCLUDE THE CREATION
33 : OF A PROCESS WHICH MUST BE EXECUTED IN THE CONTEXT OF THAT PROCESS.
34
35 :ENVIRONMENT:
36 : MODE=KERNEL, EXECUTING IN CONTEXT OF NEW PROCESS
37
38 :AUTHOR: R. I. HUSTVEDT , CREATION DATE: 27-DEC-76
39
40 :MODIFIED BY:
41
42 :V03-002 RAS0332 Ron Schaefer 14-Sep-1984
43 : Check for RMSS_BUSY status in the RMS exit handler
44 : so as to prevent an infinite loop if the handler
45 : has interrupted RMS rundown badly. In that case,
46 : give up on trying to do rundown cleanly.
47 : Also, change the rundown type to do a full PPF rundown.
48
49 :V04-001 JWT0195 Jim Teague 11-Sep-1984
50 : Replace RMS exec mode exit handler for proper rundown
51 : of single-image processes.
52
53 :V03-043 LJK0288 Lawrence J. Kenah 9-Aug-1984
54 : The AUTHPRI cell now exists in both the PCB and the PHD.
55
56 :V03-042 ACG0440 Andrew C. Goldstein, 24-Jul-1984 10:45
57 : Add ref count field to ORB

0000 58 :
0000 59 :
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0000 107 :
0000 108 :
0000 109 :
0000 110 :
0000 111 :
0000 112 :
0000 113 :
0000 114 :
V03-041 HH0040 Hai Huang 19-Jul-1984
Add routine EXESCRE_GTABLE.
V03-040 LMP0275 L. Mark Pilant, 12-Jul-1984 20:14
Initialize the ACL info in the ORB to be a null descriptor
list rather than an empty queue. This avoids the overhead
of locking and unlocking the ACL mutex, only to find out
that the ACL was empty.
V03-039 RAS0319 Ron Schaefer 29-Jun-1984
Initialize the logical name table name translation
cache queue to empty.
V03-038 LJK0272 Lawrence J. Kenah 10-Apr-1984
Initialize VECSET array at the same time that the VECRESET
array is set up.
V03-037 MHB0121 Mark Bramhall 9-Apr-1984
Move new spawn CLI information to P1 space.
V03-036 TMK0010 Todd M. Katz 27-Mar-1984
Modify the logical name system services to make use of the
updated internal protection checking mechanisms. What this
involves is replacing the CHIP protection template in the
templates for the group and job-wide logical name table with
a template for a quad-word aligned Object Rights Block, and
making sure that the appropriate fields within the Object Rights
blocks are initialized when group and job-wide logical name
tables are created.
V03-035 WMC0007 Wayne Cardoza 21-Mar-1984
Create the default image I/O segment.
V03-034 TMK0009 Todd M. Katz 07-Mar-1984
Add a hash code field, LNMXSW_HASH, to every translation block
of every logical name and logical name table template defined.
This hash code field will be used in an optimization of logical
name table name processing.
V03-033 TMK0008 Todd M. Katz 17-Feb-1984
Fix alignment problems with LNMSGROUP and LNMSJOB introduced
by one of the two logical name table alignment bug fixes
below. This is done by defining the symbols GROUP_XEND_SIZE
and JOB_XEND_SIZE. These two symbols represent the actual
amount of storage utilized by LNMSGROUP and LNMSJOB
respectively while the two symbols GROUP_SIZE and JOB_SIZE
represent the amount of storage actually allocated for these
logical names. These two new symbols are needed by the PROCSTRT
code that constructs the equivalence strings for these logical
names. This code depends upon knowledge of the actual amount of
storage, allocated to the logical names, which is utilized by
the logical names.
V03-032 LY00b8 Larry Yetto 17-FEB-1984 14:36
Fix alignment of logical name tables

0000	115	V03-031 LY00b6	Larry Yetto	16-FEB-1984 14:21
0000	116	Fix alignment of logical name tables		
0000	117			
0000	118	V03-030 WMC0006	Wayne Cardoza	12-Jan-1983
0000	119	Create DZRO space for XQP, CRF no longer an option.		
0000	120			
0000	121	V03-029 TMK0007	Todd M. Katz	26-Jan-1984
0000	122	Fix a bug introduced in TMK0006. In EXESCRE_JGTABLE, if an		
0000	123	existing group table is found when an attempt is made to		
0000	124	create-if a new group table, then the paged pool for what would		
0000	125	have become a new group logical name table must be deleted. This		
0000	126	was not being done. This resulted in multiple group tables with		
0000	127	identical names, and had the further undesirable affect of		
0000	128	causing paged pool to disappear over time as more and more of		
0000	129	these duplicate group logical name tables were created as a		
0000	130	by-product of process creation.		
0000	131			
0000	132	V03-028 LJK0258	Lawrence J. Kenah	18-Jan-1984
0000	133	Fix bug introduced in LJK0257. Save R4 and R5 before they		
0000	134	are destroyed by a MOVC3 instruction.		
0000	135			
0000	136	V03-027 LJK0257	Lawrence J. Kenah	28-Dec-1983
0000	137	Add support for longer text strings in the PQB. Fix error		
0000	138	paths. Add initialization code for P1 lookaside list.		
0000	139			
0000	140	V03-026 SHZ0001	Stephen H. Zalewski	27-Dec-1983
0000	141	Remove RMS executive mode exit handler.		
0000	142			
0000	143	V03-025 TMK0006	Todd M. Katz	10-Nov-1983
0000	144	Optimize the logical name and logical name table creations that		
0000	145	are required to be done at process creation time. This is done		
0000	146	by replacing all \$CRELNT and \$CRELNMM system service calls with		
0000	147	the corresponding code that hand constructs the logical name		
0000	148	blocks and oversees their insertion into the overall logical		
0000	149	name structure. In addition, group logical name tables will no		
0000	150	longer be created for sub-processes. As in the case of the		
0000	151	job-wide logical name table, it will be assumed that the group		
0000	152	logical name table for a sub-process already exists.		
0000	153			
0000	154	V03-024 TMK0005	Todd M. Katz	12-Oct-1983
0000	155	If the process being created is not a sub-process, create the		
0000	156	job-wide logical name table.		
0000	157			
0000	158	V03-023 TMK0004	Todd M. Katz	26-Sep-1983
0000	159	Change the protection on the group logical name table to		
0000	160	SYSTEM:RWED OWNER: GROUP:R WORLD: so that processes with system		
0000	161	access rights can access and modify any group table.		
0000	162			
0000	163	V03-022 RAS0181	Ron Schaefer	5-Sep-1983
0000	164	Convert creation of SYSSINPUT, SYSSOUTPUT, SYSSERROR,		
0000	165	SYSSDISK and TT logical names to use \$CRELNMM.		
0000	166			
0000	167	V03-021 TMK0003	Todd M. Katz	22-Aug-1983
0000	168	Create the Group Logical Name Table with the protection mask		
0000	169	G:R as part of the changes being made to the logical name table		
0000	170	protection mechanism to provide for upwards compatibility		
0000	171	between V3 and V4. In addition, specify the GROUP and NO_ALIAS		

0000 172 attributes while creating the Group Logical Name Table so that
0000 173 the table can not be aliased, and so it will get marked
0000 174 specially as a Group Logical Name Table.
0000 175
0000 176 There is no need to perform any protection checking of
0000 177 process-private logical name tables; therefore, process-private
0000 178 logical name tables are no longer created with CHIP protection
0000 179 structures. Remove the CHIP protection structure from the
0000 180 process space logical name directory template as well as
0000 181 any fixing up of this CHIP which was being done as part of
0000 182 process creation.
0000 183
0000 184 V03-020 WMC0005 Wayne Cardoza 02-Jul-1983
0000 185 assorted performance improvements.
0000 186
0000 187 V03-019 RAS0176 Ron Schaefer 28-Jul-1983
0000 188 Fix group logical name table creation to be in octal;
0000 189 and clean up the code somewhat.
0000 190
0000 191 V03-018 LJK0221 Lawrence J. Kenah 5-Jul-1983
0000 192 Initialize listheads for image descriptor blocks.
0000 193
0000 194 V03-017 DMW4061 DMWalp 23-Jun-1983
0000 195 Change \$xxLNM value parameters to be by reference
0000 196
0000 197 V03-016 DMW4048 DMWalp 13-Jun-1983
0000 198 Fix protection problems with new logical name structures.
0000 199 Add execmode entry point to IMGDMP.
0000 200
0000 201 V03-015 ADE9005 Alan D. Eldridge 31-May-1983
0000 202 Make BSBW to MMGSIMGRESET a JSB.
0000 203
0000 204 V03-014 RAS0158 Ron Schaefer 23-May-1983
0000 205 Add CHIP protection to logical name structures.
0000 206 Currently only SOGW protection is supported.
0000 207 Fix quota of LNMSPROCESS_DIRECTORY.
0000 208
0000 209 V03-103 WMC0003 Wayne Cardoza 10-May-1983
0000 210 Change XQP merge to use global sections rather than IMGACT.
0000 211
0000 212 V03-012 TMK0002 Todd M. Katz 26-Apr-1983
0000 213 Create the following logical name structures at process creation
0000 214 time:
0000 215
0000 216 1. LNMSPROCESS_TABLE.
0000 217 2. LNMSGROUP_xxxxxxx (The Group Logical Name Table).
0000 218 3. LNMSGROUP.
0000 219 4. LNMSPROCESS.
0000 220
0000 221 Change the name of LNTSPROCESS_DIRECTORY to
0000 222 LNMSPROCESS_DIRECTORY.
0000 223
0000 224 V03-011 CDS0003 Christian D. Saether 20-Apr-1983
0000 225 Fix to V03-009. Don't merge xqp if EXESV_INIT is clear.
0000 226
0000 227 V03-010 TMK0001 Todd M. Katz 14-Apr-1983
0000 228 Make the following changes to the setting up of the process

0000 229 :
0000 230 :
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0000 263 :
0000 264 :--

directory logical name table:

1. Make the table a kernel mode access table.
2. The address of the process directory table's table header is placed in LNMBSL_TABLE.
3. The bit LNMTHSV_DIRECTORY is set in LNMTHSB_FLAGS.
4. The field LNMTHSL_LOGNAM is eliminated.

V03-009 CDS0002 Christian D. Saether 12-Apr-1983
Always merge f11bxqp. Check for xqpmerge errors.

V03-008 WMC0002 Wayne Cardoza 01-Apr-1983
Add second half of IMGDMP.

V03-007 WMC0001 Wayne Cardoza 14-Mar-1983
Add image dump interface.

V03-006 ACG0305 Andrew C. Goldstein 16-Dec-1982 14:03
Get hibernate flag correctly in EXE\$PROCIMGACT entry

V03-005 CDS0001 Christian D. Saether 16-Dec-1982
Add routine to merge F11BXQP into P1 space.

V03-004 DMW4017 DMWalp 15-Dec-1982
Added creation of new logical name hash table and
logical name process directory

V03-003 JWH0117 Jeffrey W. Horn 01-Nov-1982
Make the sizes of the RMS Process IO Segment and the
Process Allocation Region controllable via SYSGEN
parameters.

V03-002 KDM0002 Kathleen D. Morse 28-Jun-1982
Add \$DYNDEF.

```

0000 267 .SBTTL DECLARATIONS
0000 268 :
0000 269 : INCLUDE FILES:
0000 270 :
0000 271 :
0000 272 $CCBDEF : CHANNEL CONTROL BLOCK DEFINITIONS
0000 273 $CHFDEF : CONDITION HANDLER DEFINITIONS
0000 274 $CLIMSGDEF : COMMAND INTERPRETER STATUS CODES
0000 275 $DYNDEF : DYNAMIC STRUCTURE TYPE CODES
0000 276 $IACDEF : IMAGE ACTIVATION FLAGS
0000 277 $IHDEF : IMAGE HEADER DESCRIPTOR DEFINITIONS
0000 278 $IMGACTDEF : IMAGE ACTIVATOR ARGUMENTS
0000 279 $JIBDEF : DEFINE JIB OFFSETS
0000 280 $JPIDEF : JPI ITEM CODES
0000 281 $IMPDEF : RMS IMPURE AREA DEFINITIONS
0000 282 $LNMDDEF : LOGICAL NAME DEFINITIONS
0000 283 $LNMSRDEF : LOGICAL NAME STRUCTURE DEFINITIONS
0000 284 $OPDEF : SYMBOLIC NAMES FOR INSTRUCTION OPCODES
0000 285 $ORBDEF : DEFINE OBJECT RIGHTS BLOCK OFFSETS
0000 286 $PCBDEF : DEFINE PCB OFFSETS
0000 287 $PHDDEF : DEFINE PROCESS HEADER
0000 288 $PQBDEF : DEFINE PROCESS QUOTA BLOCK OFFSETS
0000 289 $PRDDEF : DEFINE PROCESSOR REGISTERS
0000 290 $PRTDEF : DEFINE PAGE PROTECTION VALUES
0000 291 $PRVDEF : PRIVILEGE BIT DEFINITIONS
0000 292 $PSLDEF : DEFINE PSL FIELDS
0000 293 $RMSDEF : DEFINE RMS ERROR STATUSES
0000 294 $SECDEF : SECTION FLAGS
0000 295 $SGNDEF : DEFINE SYSGEN CONSTANTS
0000 296 $SSDEF : DEFINE SYSTEM STATUS CODES
0000 297 $STSDEF : DEFINE STATUS CODE FIELDS
0000 298 :
0000 299 :
0000 300 : ASSUMPTIONS ABOUT THE STRUCTURE OF LOGICAL NAME AND OBJECT RIGHTS BLOCKS:
0000 301 :
0000 302 :
0000 303 ASSUME LNMBSL_FLINK, EQ, 0
0000 304 ASSUME LNMBSL_FLINK+4, EQ, LNMBSL_BLINK
0000 305 ASSUME LNMBSL_BLINK+4, EQ, LNMBSW_SIZE
0000 306 ASSUME LNMBSW_SIZE+2, EQ, LNMBSB_TYPE
0000 307 ASSUME LNMBSB_TYPE+1, EQ, LNMBSB_ACMODE
0000 308 ASSUME LNMBSB_ACMODE+1, EQ, LNMBSL_TABLE
0000 309 ASSUME LNMBSL_TABLE+4, EQ, LNMBSB_FLAGS
0000 310 ASSUME LNMBSB_FLAGS+1, EQ, LNMBST_NAME
0000 311 :
0000 312 ASSUME LNMX$B_FLAGS, EQ, 0
0000 313 ASSUME LNMX$B_FLAGS+1, EQ, LNMX$B_INDEX
0000 314 ASSUME LNMX$B_INDEX+1, EQ, LNMX$W_HASH
0000 315 ASSUME LNMX$W_HASH+2, EQ, LNMX$T_XLATION
0000 316 :
0000 317 ASSUME LNMT$B_FLAGS, EQ, 0
0000 318 ASSUME LNMT$B_FLAGS+1, EQ, LNMT$L_HASH
0000 319 ASSUME LNMT$L_HASH+4, EQ, LNMT$L_ORB
0000 320 ASSUME LNMT$L_ORB+4, EQ, LNMT$L_NAME
0000 321 ASSUME LNMT$L_NAME+4, EQ, LNMT$L_PARENT
0000 322 ASSUME LNMT$L_PARENT+4, EQ, LNMT$L_CHILD
0000 323 ASSUME LNMT$L_CHILD+4, EQ, LNMT$L_SIBLING

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0000 324 ASSUME LNMTHSL_SIBLING+4, EQ, LNMTHSL_QTABLE
0000 325 ASSUME LNMTHSL_QTABLE+4, EQ, LNMTHSL_BYTESLM
0000 326 ASSUME LNMTHSL_BYTESLM+4, EQ, LNMTHSL_BYTES
0000 327
0000 328 ASSUME ORBSL_OWNER, EQ, 0
0000 329 ASSUME ORBSL_OWNER+4, EQ, ORBSL_ACL_MUTEX
0000 330 ASSUME ORBSL_ACL_MUTEX+4, EQ, ORBSL_SIZE
0000 331 ASSUME ORBSL_SIZE+2, EQ, ORBSL_TYPE
0000 332 ASSUME ORBSL_TYPE+1, EQ, ORBSL_FLAGS
0000 333 ASSUME ORBSL_FLAGS+3, EQ, ORBSL_REF_COUNT
0000 334 ASSUME ORBSL_REF_COUNT+2, EQ, ORBSL_MODE_PROT
0000 335 ASSUME ORBSL_MODE_PROT+8, EQ, ORBSL_SYS_PROT
0000 336 ASSUME ORBSL_SYS_PROT+4, EQ, ORBSL_OWN_PROT
0000 337 ASSUME ORBSL_OWN_PROT+4, EQ, ORBSL_GRP_PROT
0000 338 ASSUME ORBSL_GRP_PROT+4, EQ, ORBSL_WOR_PROT
0000 339 ASSUME ORBSL_WOR_PROT+4, EQ, ORBSL_ACL_COUNT
0000 340 ASSUME ORBSL_ACL_COUNT+4, EQ, ORBSL_ACL_DESC
0000 341 ASSUME ORBSL_ACL_DESC+4, EQ, ORBSR_MIN_CLASS
0000 342 ASSUME ORBSR_MIN_CLASS+ORBSR_MAX_CLASS,-
0000 343 EQ, ORBSR_MAX_CLASS
0000 344 ASSUME ORBSR_MAX_CLASS+ORBSR_MAX_CLASS,-
0000 345 EQ, ORBSK_LENGTH
0000 346
0000 347
0000 348 : MACROS:
0000 349
0000 350
0000 351 .MACRO CRELNLM,XLATION,XLATION_ATTR,LNMX,LNMB
0000 352 BSBW CRELNLM
0000 353 .WORD <XLATION>
0000 354 .WORD <XLATION_ATTR>
0000 355 .WORD <LNMX>
0000 356 .WORD <LNMB>
0000 357 .END CRELNLM
0000 358
0000 359
0000 360 : EQUATED SYMBOLS:
0000 361
0000 362
00000000 0000 363 NXTKVEC=0 :OFFSET TO NEXT FREE KERNEL VECTOR
00000100 0000 364 NXTEVEC=256 :OFFSET TO NEXT FREE EXEC VECTOR
00000200 0000 365 NXTRVEC=512 :OFFSET TO NEXT FREE RUNDWN VECTOR
00000300 0000 366 NXTMVEC=768 :OFFSET TO NEXT MESSAGE VECTOR

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0000 368
0000 369 : OWN STORAGE:
0000 370
0000 371
0000 372
0000 373 .PSECT YYPROCSTRT,5 ; PAGED PSECT
0000 374
0000 375 EXESGQ_SYS$DISK:: ; DESCRIPTOR FOR SYS$DISK
0000 376 .ASCID /SYS$DISK/
000E 377 DEFDESC: ; DEFAULT IMAGE FILE NAME
0010 378 .ASCID /.EXE/
001C 379
001C 380 CHARS: .ASCII /0123456789ABCDEF/ ; CHARS FOR OCTAL (HEX) -> ASCII CONVS
0028 381
002C 382
002C 383 : CATCH ALL HANDLER FATAL CONDITION MESSAGE SUFFIX.
002C 384 :
002C 385
002C 386 SUFFIX: .ASCIZ /image exit forced./ ;
0038 387
003F 388
003F 389 : STRINGS FOR IMAGE DUMP MERGE.
003F 390 :
003F 391
003F 392 DEFAULTNAMDSC: ; STRINGS FOR IMAGE DUMP MERGE.
003F 393 .ASCID /SYS$LIBRARY:.EXE/
004D 394 IMGDMPNAM: ; STRINGS FOR IMAGE DUMP MERGE.
0057 395 .ASCID /IMGDMP/
0057 396
0065 397 : TEMPLATES FOR THE LOGICAL NAME TABLES AND NAMES CREATED WITHIN PROCSTRT.
0065 398
0065 399 :
0065 400
0065 401 .ALIGN QUAD
0068 402 PROC_DIR: ; LNMSPROCESS_DIRECTORY TEMPLATE
0068 403 .LONG 0 ; FORWARD LINK
006C 404 .LONG 0 ; BACK LINK
0058' 0070 405 .WORD PROC_DIR_SIZE ; SIZE OF STRUCTURE
40 0072 406 .BYTE DYN$C_LNM ; TYPE OF STRUCTURE
00 0073 407 .BYTE PSLSC_KERNEL ; KERNEL ACCESS MODE
00000000 0074 408 .LONG 0 ; CONTAINING TABLE HEADER ADDRESS
19 0078 409 .BYTE LNMB$M_NO_ALIAS!- ; NO ALIAS ALLOWED
0079 410 .BYTE LNMB$M_TABLE!- ; THIS IS A TABLE
0079 411 .BYTE LNMB$M_NODELETE ; THAT CANNOT BE DELETED
53 53 45 43 4F 52 50 24 4D 4E 4C 00' 0079 412 .ASCIC "LNMSPROCESS_DIRECTORY" ; DIRECTORY NAME AS COUNTED STRING
59 52 4F 54 43 45 52 49 44 5F 0085
15 0079
008F 413
02 008F 414 .BYTE LNMX$M_TERMINAL ; TERMINAL TRANSLATION
82 0090 415 .BYTE LNMX$C_TABLE ; SPECIAL TABLE TRANSLATION INDEX
0000 0091 416 .WORD 0 ; TRANSLATION HASH CODE
25 0093 417 .BYTE LNMTH$K_LENGTH ; SIZE OF TABLE HEADER BLOCK
0094 418

```

00000002C	0094	419	PROC_DIR_LNMTH = . - PROC_DIR	
02	0094	420	.BYTE LNMTH\$M_DIRECTORY	: TABLE IS FOR A DIRECTORY
00000000	0095	421	.LONG 0	: ADDRESS OF HASH TABLE
00000000	0099	422	.LONG 0	: ADDRESS OF OBJECT RIGHTS BLOCK
00000000	009D	423	.LONG 0	: ADDRESS OF CONTAINING LNMB BLOCK
00000000	00A1	424	.LONG 0	: ADDRESS OF PARENT TABLE
00000000	00A5	425	.LONG 0	: ADDRESS OF CHILD TABLE
00000000	00A9	426	.LONG 0	: ADDRESS OF SIBLING TABLE
00000000	00AD	427	.LONG 0	: ADDRESS OF TABLE HOLDING QUOTA
7FFFFFFF	00B1	428	.LONG ^XFFFFFFF	: INITIAL QUOTA (POSITIVE INFINITY)
7FFFFFFF	00B5	429	.LONG ^XFFFFFFF	: REMAINING QUOTA (POSITIVE INFINITY)
00B9	430			
04	0089	431	.BYTE LNMX\$M_XEND	: LAST TRANSLATION
	008A	432	.ALIGN QUAD	
00000058	00C0	433	PROC_DIR_SIZE = . - PROC_DIR	
00000058	00C0	435	PROC_TABLE = . - PROC_DIR	: LNMSPROCESS TABLE TEMPLATE
00000000	00C0	436	.LONG 0	: FORWARD LINK
00000000	00C4	437	.LONG 0	: BACK LINK
0050	00C8	438	.WORD PROC_TABLE_SIZE	: SIZE OF STRUCTURE
40	00CA	439	.BYTE DYN\$C_LNM	: TYPE OF STRUCTURE
00	00CB	440	.BYTE PSL\$C_KERNEL	: KERNEL ACCESS MODE
00000000	00CC	441	.LONG 0	: CONTAINING TABLE HEADER ADDRESS
09	00D0	442	.BYTE LNMB\$M_NO_ALIAS!	: NON-ALIASABLE
	00D1	443	.BYTE LNMB\$M_TABLE	: A TABLE
53 53 45 43 4F 52 50 24 4D 4E 4C 00	00D1	444	.ASCIC "LNMSPROCESS_TABLE"	: TABLE NAME AS COUNTED STRING
45 4C 42 41 54 5F	00DD			
11	00D1			
	00E3	445		
02	00E3	446	.BYTE LNMX\$M_TERMINAL	: TERMINAL TRANSLATION
82	00E4	447	.BYTE LNMX\$C_TABLE	: SPECIAL TABLE TRANSLATION INDEX
0000	00E5	448	.WORD 0	: TRANSLATION HASH CODE
25	00E7	449	.BYTE LNTH\$K_LENGTH	: SIZE OF TABLE HEADER BLOCK
	00E8	450		
00000080	00E8	451	PROC_TABLE_LNMTH = . - PROC_DIR	
00	00E8	452	.BYTE 0	: FLAGS BYTE
00000000	00E9	453	.LONG 0	: ADDRESS OF HASH TABLE
00000000	00ED	454	.LONG 0	: ADDRESS OF OBJECT RIGHTS BLOCK
00000000	00F1	455	.LONG 0	: ADDRESS OF CONTAINING LNMB BLOCK
00000000	00F5	456	.LONG 0	: ADDRESS OF PARENT TABLE
00000000	00F9	457	.LONG 0	: ADDRESS OF CHILD TABLE
00000000	00FD	458	.LONG 0	: ADDRESS OF SIBLING TABLE
00000000	0101	459	.LONG 0	: ADDRESS OF TABLE HOLDING QUOTA
00000000	0105	460	.LONG 0	: INITIAL QUOTA (POOLED)
00000000	0109	461	.LONG 0	: REMAINING QUOTA (POOLED)
010D	462			
04	010D	463	.BYTE LNMX\$M_XEND	: LAST TRANSLATION
	010E	464	.ALIGN QUAD	
00000050	0110	465	PROC_TABLE_SIZE = . - PROC_DIR - PROC_TABLE	
0110	466			
0110	467			
000000A8	0110	468	PROCESS = . - PROC_DIR	: LNMSPROCESS TEMPLATE
00000000	0110	469	.LONG 0	: FORWARD LINK
00000000	0114	470	.LONG 0	: BACK LINK
0038	0118	471	.WORD PROCESS_SIZE	: SIZE OF STRUCTURE
40	011A	472	.BYTE DYN\$C_LNM	: TYPE OF STRUCTURE
00	011B	473	.BYTE PSL\$C_KERNEL	: KERNEL ACCESS MODE

```

00000000 011C 474 .LONG 0 : CONTAINING TABLE HEADER ADDRESS
00 0120 475 .BYTE 0 : FLAGS BYTE
53 53 45 43 4F 52 50 24 4D 4E 4C 00' 0121 476 .ASCII 'LNMSPROCESS' : LOGICAL NAME AS COUNTED STRING
0B 0121
012D 477
02 012D 478 .BYTE LNM$SM_TERMINAL : TERMINAL TRANSLATION
00 012E 479 .BYTE 0 : TRANSLATION INDEX IS 0
53 53 45 43 4F 52 50 24 4D 4E 4C 00' 0000 012F 480 .WORD 0 : TRANSLATION HASH CODE
45 4C 42 41 54 5F 0131 481 .ASCII "LNMSPROCESS_TABLE" : TRANSLATION AS COUNTED STRING
11 0131
0143 482
04 0143 483 .BYTE LNM$SM_XEND : LAST TRANSLATION
0144 484 .ALIGN QUAD
00000038 0148 485 PROCESS_SIZE = . - PROC_DIR - PROCESS
0148
000000E0 0148 487 GROUP = . - PROC_DIR : LNMSGROUP TEMPLATE
00000000 0148 488 .LONG 0 : FORWARD LINK
00000000 014C 489 .LONG 0 : BACK LINK
0038' 0150 490 .WORD GROUP_SIZE : SIZE OF STRUCTURE
40 0152 491 .BYTE DYN$C_LNM : TYPE OF STRUCTURE
00 0153 492 .BYTE PSL$C_KERNEL : KERNEL ACCESS MODE
00000000 0154 493 .LONG 0 : CONTAINING TABLE HEADER ADDRESS
00 0158 494 .BYTE 0 : FLAGS BYTE
50 55 4F 52 47 24 4D 4E 4C 00' 0159 495 .ASCII "LNMSGROUP" : LOGICAL NAME AS COUNTED STRING
09 0159
0163 496
02 0163 497 .BYTE LNM$SM_TERMINAL : TERMINAL TRANSLATION
00 0164 498 .BYTE 0 : TRANSLATION INDEX IS 0
0000 0165 499 .WORD 0 : TRANSLATION HASH CODE
78 5F 50 55 4F 52 47 24 4D 4E 4C 00' 0167 500 .ASCII "LNMSGROUP_xxxxxx" : TRANSLATION AS COUNTED STRING
78 78 78 78 78 10 0167
0178 501
04 0178 502 .BYTE LNM$SM_XEND : LAST TRANSLATION
00000031 0179 503 GROUP_XEND_SIZE = . - PROC_DIR - GROUP
0179 504 .ALIGN QUAD
00000038 0180 505 GROUP_SIZE = . - PROC_DIR - GROUP
0180
00000118 0180 507 JOB = . - PROC_DIR : LNMSJOB TEMPLATE
00000000 0180 508 .LONG 0 : FORWARD LINK
00000000 0184 509 .LONG 0 : BACK LINK
0030' 0188 510 .WORD JOB_SIZE : SIZE OF STRUCTURE
40 018A 511 .BYTE DYN$C_LNM : TYPE OF STRUCTURE
00 018B 512 .BYTE PSL$C_KERNEL : KERNEL ACCESS MODE
00000000 018C 513 .LONG 0 : CONTAINING TABLE HEADER ADDRESS
00 0190 514 .BYTE 0 : FLAGS BYTE
42 4F 4A 24 4D 4E 4C 00' 0191 515 .ASCII "LNMSJOB" : LOGICAL NAME AS COUNTED STRING
07 0191
0199 516
02 0199 517 .BYTE LNM$SM_TERMINAL : TERMINAL TRANSLATION
00 019A 518 .BYTE 0 : TRANSLATION INDEX IS 0
0000 019B 519 .WORD 0 : TRANSLATION HASH CODE
78 78 78 5F 42 4F 4A 24 4D 4E 4C 00' 019D 520 .ASCII "LNMSJOB_xxxxxxxxx" : TRANSLATION AS COUNTED STRING
78 78 78 78 78 10 019D
01AE 521

```


08E0 746 <JPI END 4> - : GETJPI LIST TERMINATOR
08E0 747 <SCRATCHSIZE,0>,- : SIZE OF AREA ADDRESS OFF OF FP
08E0 748 >
0024
002C
0034
0234
023C
0244
0248
0254
0260
026C
0270
08E0 749

IMGACT_INADR:
IMGACT_RETADR:
HDRBUF:
PROCPRIV:
IMAGPRIV:
PHD_FLAGS:
JPI_PROC:
JPI_IMAG:
JPI_FLAG:
JPI_END:
SCRATCHSIZE:

08E0 752 .SBTTL EXE\$PROCSTRT - STARTUP NEW PROCESS
 08E0 753
 08E0 754 :++
 08E0 755 : FUNCTIONAL DESCRIPTION:
 08E0 756
 08E0 757 : CALLING SEQUENCE:
 08E0 758 : NONE
 08E0 759
 08E0 760 : INPUT PARAMETERS:
 08E0 761 : SCH\$GL_CURPCB - POINTS TO PCB OF CURRENT PROCESS
 08E0 762 : PCB\$L_PQB - POINTER TO PROCESS QUOTA BLOCK
 08E0 763
 08E0 764 : IMPLICIT INPUTS:
 08E0 765 : IPL = IPL\$_ASTDEL
 08E0 766
 08E0 767 : OUTPUT PARAMETERS:
 08E0 768 : NONE
 08E0 769
 08E0 770 : IMPLICIT OUTPUTS:
 08E0 771 : LOGICAL NAMES ARE DEFINED FOR 'SYSSINPUT', 'SYSSOUTPUT', AND 'SYSError'
 08E0 772 : BASED ON THE STRINGS PASSED IN THE PROCESS QUOTA BLOCK.
 08E0 773
 08E0 774 : COMPLETION CODES:
 08E0 775 : NONE
 08E0 776
 08E0 777 : SIDE EFFECTS:
 08E0 778 : NONE
 08E0 779
 08E0 780 :--
 08E0 781
 08E0 782
 08E0 783 :
 08E0 784 : The PQB address must be stored before any instruction that can cause a page
 08E0 785 : fault. If a page fault occurs and the process is put into a resource wait
 08E0 786 : state, then the PQB address will be lost because the EFWM field, used to
 08E0 787 : store the resource number, overlaps PCB\$L_PQB. This forces the first
 08E0 788 : two instructions into a nonpaged program section.
 08E0 789 :
 08E0 790
 00000000 791 .PSECT AEXENONPAGED
 0000 792
 54 00000000'EF 00 0000 793 EXE\$PROCSTRT:: : STARTUP NEW PROCESS
 56 4C A4 00 0007 794 MOVL SCH\$GL_CURPCB,R4 : GET POINTER TO CURRENT PCB
 000008E0'GF 17 0008 795 MOVL PCB\$L_PQB(R4),R6 : GET POINTER TO PROCESS QUOTA BLOCK
 0011 796 JMP G^EXE\$PROCSTRT : CONTINUE IN PAGEABLE EXEC
 000008E0 797
 08E0 798 .PSECT YYPROCSTRT
 08E0 799
 08E0 800 EXE\$PROCSTRT:
 08E0 801 :
 08E0 802 : N O T E : THERE CAN BE NO I/O TO A PROCESS CHANNEL BETWEEN HERE
 08E0 803 : AND THE END OF THE NEW CHANNEL CREATION CODE.
 08E0 804 :
 00000000'GF 00000000'GF 00 08E0 805 MOVL G^MMG\$GL_RMSBASE,G^CTL\$GL_RMSBASE : SET RMS DISPATCHER BASE
 00000000'GF 00000000'GF 00 08E8 806 MOVL G^MMG\$GL_CTLBASVA,G^CTL\$GL_CTLBASVA : SET CTL BASE ADDRESS
 08F6 807
 08F6 808 : INITIALIZE THE DISPATCH VECTORS.

55 00000000'9F 9E 08F6 809 :
 65 04 9A 08FD 810
 0100 C5 04 9A 0900 811
 0200 C5 04 9A 0905 812
 0300 C5 04 9A 090A 813
 04 A5 05 9A 090F 814
 0104 C5 05 9A 0913 815
 0204 C5 05 9A 0918 816
 0304 C5 05 9A 091D 817
 00000000'GF 04 A5 9E 0922 818
 00000000'GF 0104 C5 9E 092A 819
 00000000'GF 0204 C5 9E 0933 820
 00000000'GF 0304 C5 9E 093C 821
 00000000'GF 54 D0 0945 822
 00000000'GF 44 A6 00 E1 0953 823
 36 A5 20 A8 0958 824
 095C 825
 095C 826
 095C 827
 095C 828
 095C 829 : SET UP P1 SPACE LOOKASIDE LIST FOR KERNEL MODE BUFFERS
 095C 830
 52 00000000'GF 9E 095C 831 10\$: MOVAB G^CTL\$GL_KRPFL,R2 : GET LISTHEAD ADDRESS
 51 00000000'GF 9E 0963 832 MOVAB G^CTL\$GL_KRP,R1 : GET
 50 00' D0 096A 833 MOVL S^#CTL\$C_KRP_COUNT,RO
 0E 15 096D 834 BLEQ 30\$
 51 04 B2 61 0E 096F 835 20\$: INSQUE (R1) @4(R2)
 00000000'BF C0 0973 836 ADDL #CTL\$C_KRP_SIZE,R1
 F2 50 F5 097A 837 SOBGTR RO,20\$
 097D 838 30\$: .ENABL LSB
 097D 839
 097D 840
 50 A5 18 A6 D0 097D 841
 40 A5 0C A6 F7 0982 842
 51 00000000'EF D0 0987 843
 00000000'EF C3 098E 844
 51 50 D1 099A 845
 03 15 099D 846
 50 51 D0 099F 847
 51 3C A6 3C 09A2 848 10\$: MOVZWL PQBSL_CPLUM(R6),PHDSL_CPLIM(R5) : SET CPU TIME LIMIT
 52 30 A6 3C 09A6 849
 53 34 A6 3C 09AA 850
 51 50 D1 09AE 851
 03 18 09B1 852
 51 52 D0 09B3 853
 50 51 D1 09B6 854 20\$: CMPL R1,R2 : GET MAXIMUM WORKING SET COUNT
 03 15 09B9 855
 51 50 D0 09BB 856
 51 52 D1 09BE 857 30\$: MOVL R2,R1 : GET MAXIMUM PAGES FOR WORKING SET
 03 15 09C1 858
 52 51 D0 09C3 859
 52 53 D1 09C6 860 40\$: CMPL R1,R2 : GET MAXIMUM QUOTA FOR WORKING SET
 03 15 09C9 861
 50 52 D0 09CB 862
 51 50 A0 09D3 863 50\$: SUBW3 #1,PHDSW_WSLIST(R5),RO : GET DESIRED DEFAULT
 16 A5 51 B0 09D6 864 ADDW R0,R1 : EXTENT MUST BE BIGGER THAN QUOTA
 16 A5 51 B0 09D6 865 MOVW R1,PHDSW_WSEXTENT(R5) : YES, USE IT AS IS
 : FORCE TO QUOTA (EXTENT MAY BE 0)
 : EXTENT MUST BE LESS THAN MAX PAGES
 : BRANCH IF OK AS IS
 : SET EXTENT TO MAX MEMORY
 : QUOTA MUST BE LESS THAN EXTENT
 : BRANCH IF OK AS IS
 : SET QUOTA TO EXTENT
 : DEFAULT MUST BE LESS THAN QUOTA
 : BRANCH IF OK AS IS
 : SET DEFAULT TO QUOTA
 : GET BASE OFFSET TO WORKING SET LIST
 : GET EXTENT
 : SET EXTENT

14 A5 51 B0 09DA 866 MOVW R1,PHDSW_WSAUTHEXT(R5) ; SET AUTHORIZED EXTENT
 52 50 A0 09DE 867 ADDW R0,R2 ; GET QUOTA
 18 A5 52 B0 09E1 868 MOVW R2,PHDSW_WSQUOTA(R5) ; QUOTA VALUE
 0A A5 52 B0 09E5 869 MOVW R2,PHDSW_WSAUTH(R5) ; AUTHORIZED VALUE
 1A A5 53 50 A1 09E9 870 ADDW3 R0,R3,PHDSW_DFWSCNT(R5) ; SAVE DEFAULT WORKING SET SIZE
 09EE 871
 09EE 872 : THE AUTHPRI CELL EXISTS IN TWO PLACES. THE SSETPRI SYSTEM SERVICE USES
 09EE 873 : THE PCB CELL BUT THE PHD CELL MUST EXIST FOREVER BECAUSE THAT IS WHERE
 09EE 874 : THE JPI ITEM CODE BELIEVES THAT AUTHPRI IS LOCATED.
 09EE 875
 28 A4 2F A4 90 09EE 876 MOVB PCB\$B_PRIB(R4),PCBSB_AUTHPRI(R4) ; SET INITIAL PROCESS PRIORITY
 010C C5 2F A4 90 09F3 877 MOVB PCB\$B_PRIB(R4),PHDSB_AUTHPRI(R5) ; IN BOTH PCB AND PHD
 6C B4 66 7D 09F9 878 MOVQ PQBSQ_PRVMSK(R6),#PCBSL_PHD(R4) ; SET PRIVILEGES FOR PROCESS
 00000000'9F 66 7D 09FD 879 MOVQ PQBSQ_PRVMSK(R6),#CTL\$GQ PROCPRIV ; BOTH PERMANENT AND CURRENT
 00E0 C5 66 7D 0A04 880 MOVQ PQBSQ_PRVMSK(R6),PHDSQ_AUTHPRIV(R5) ; AND AUTHORIZED MASKS
 00000000'9F 46 A6 90 0A09 881 MOVB PQBSB_MSGMASK(R6),#CT\$GB_MSGMASK ; GET DEFAULT MESSAGE FLAGS
 00000000'9F 00000000'EF 7D 0A11 882 MOVQ EXESGQ_SYSTIME,#CTL\$GQ_LOGIN ; SAVE LOGIN TIME
 7E 54 7D 0A1C 883 MOVQ R4,-(SP) ; SAVE PCB AND PHD POINTERS
 0A1F 884
 0A1F 885 : MOVE MINIMUM AND MAXIMUM AUTHORIZED SECURITY CLEARANCE RECORDS INTO THE PHD.
 0A1F 886 : THE FOLLOWING ASSUME STATEMENTS GUARANTEE THAT WE CAN SAFELY PERFORM THIS
 0A1F 887 : WITH A SINGLE MOVC3 INSTRUCTION.
 0A1F 888
 0A1F 889 ASSUME PQBSS_MIN_CLASS EQ PHDSS_MIN_CLASS
 0A1F 890 ASSUME PQBSS_MAX_CLASS EQ PHDSS_MAX_CLASS
 0A1F 891 ASSUME PQBSR_MAX_CLASS EQ <QBSR_MIN_CLASS + PQBSS_MIN_CLASS>
 0A1F 892 ASSUME PHDSR_MAX_CLASS EQ <PHDSR_MIN_CLASS + PHDSS_MIN_CLASS>
 0A1F 893
 28 28 0A1F 894 MOVC3 #<PQBSS_MIN_CLASS+PQBSS_MAX_CLASS>,-
 50 A6 0A21 895 PQBSR_MIN_CLASS(R6),-
 0114 C5 0A23 896 PHDSR_MIN_CLASS(R5)
 0A26 897
 0A26 898 : INITIALIZE LISTHEADS FOR DOUBLY LINKED LISTS USED BY IMAGE ACTIVATOR
 0A26 899
 50 00000000'9F 9E 0A26 900 MOVAB #IAC\$GL_IMAGE_LIST,R0 ; LIST OF ACTIVATED IMAGES
 60 50 D0 0A2D 901 MOVL R0,(R0) ; INITIALIZE FLINK
 04 A0 50 D0 0A30 902 MOVL R0,4(R0) ; ... AND BLINK
 50 00000000'9F 9E 0A34 904 MOVAB #IAC\$GL_WORK_LIST,R0 ; LIST OF WORK IN PROGRESS
 60 50 D0 0A3B 905 MOVL R0,(R0) ; INITIALIZE FLINK
 04 A0 50 D0 0A3E 906 MOVL R0,4(R0) ; ... AND BLINK
 50 00000000'9F 9E 0A42 908 MOVAB #IAC\$GL_ICBFL,R0 ; ADDRESS OF ICB LOOKASIDE LIST
 60 50 D0 0A49 909 MOVL R0,(R0) ; INITIALIZE FLINK
 04 A0 50 D0 0A4C 910 MOVL R0,4(R0) ; ... AND BLINK
 0A50 911
 0A50 912 : CREATE THE PAGES FOR THE CCB TABLE, PROCESS ALLOCATION REGION, AND DEFAULT
 0A50 913 IMAGE I/O SEGMENT
 0A50 914 :
 0A50 915 :
 0A50 916
 53 00000000'GF 3C 0A50 917 MOVZWL G\$GN\$GW_PCHANCNT,R3 ; PICK UP SYSGEN PARAM FOR # CHANS
 53 D6 0A57 918 INCL R3 ; ALLOW FOR WASTED CCB
 53 10 C4 0A59 919 MULL #CCBSC_LENGTH,R3 ; CONVERT TO # BYTES
 53 000001FF 8F C0 0A5C 920 ADDL #511,R3 ; ROUND UP TO EVEN PAGES
 53 000001FF 8F CA 0A63 921 BICL #511,R3
 54 00000030'GF 3C 0A6A 922 MOVZWL G\$GN\$GW_CTLPAGES,R4 ; GET # PAGES FOR PROCESS ALL REGION

54 54 09 78 0A71 923 ASHL #9,R4,R4 : CONVERT TO # BYTES
 53 53 54 C0 0A75 924 ADDL R4,R3 : GET TOTAL # BYTES NEEDED SO FAR
 57 00000000'GF 3C 0A78 925 MOVZWL G^\$GN\$GW_PIOPAGES,R7 : GET # PAGES FOR PIO SEGMENT
 57 57 09 78 0A7F 926 ASHL #9,R7,R7 : CONVERT TO NUMBER OF BYTES
 58 00000000'GF 3C 0A83 927 ADDL R7,R3 : GET TOTAL # BYTES NEEDED
 58 58 09 78 0A8D 929 MOVZWL G^\$GN\$GW_IMGIOCNT,R8 : GET # PAGES FOR IIO SEGMENT
 53 53 58 C0 0A91 930 ASHL #9,R8,R8 : CONVERT TO NUMBER OF BYTES
 55 00000000'EF DE 0A94 931 ADDL R8,R3 : GET TOTAL # BYTES NEEDED
 7E 65 01 C3 0A9B 932 MOVAL CTL\$GL_CTLBASVA,R5 : GET POINTER TO 'TOP' OF P1
 7E 65 53 C3 0A9F 933 SUBL3 #1,(R5),-(SP) : 'LAST' PAGE IN P1
 52 7E 7E 0AA3 934 SUBL3 R3,(R5),-(SP) : 'TOP' OF CREATED REGION
 00000D00 8F DD 0AA6 935 MOVAQ -(SP),R2 : SPACE FOR RETADR
 52 DD 0AAC 936 PUSHL #PSL\$C_KERNEL+<PRT\$C_UREW@8> ; ACCESS MODE AND PROTECTION
 08 A2 9F 0AAE 937 PUSHL R2 : RETADR ARRAY
 03 DD 0AB1 938 PUSHAB 8(R2) : INADR ARRAY
 50 5E DD 0AB3 939 PUSHL #3 : ARGUMENT COUNT
 0AB6 940 MOVL SP,RO :
 \$CMKRNL_S- : CALL INTERNAL ENTRY POINT FOR SCRETVA
 0AB6 941 : ROUTIN = G^MMGSCRETVA,-
 0AB6 942 : ARGLST = (R0)
 0D 50 E9 0AC5 943 BLBC R0,VABUG : GET OUT ON ERROR
 08 A2 62 D1 0AC8 944 CMPL (R2),8(R2) : DID WE GET FULL REQUEST?
 07 12 0ACC 945 BNEQ VABUG : NO, ERROR OUT
 OC A2 04 A2 D1 0ACE 946 CMPL 4(R2),12(R2) : MAKE DOUBLY SURE
 0D 13 0AD3 947 BEQL DIVR : NO, ERROR OUT
 00000000'FF 66 0E 0AD5 949 VABUG: INSQUE (R6),@EX\$GL_PQBL : DEALLOCATE PQB TO LOOKASIDE LIST
 0391 31 0ADC 950 SETIPL #0 : ALLOW PROCESS TO BE DELETED
 0391 31 0ADF 951 BRW EXESEXIT_IMAGE : DELETE THE PROCESS
 0AE2 952 : NOW DIVIDE THE CREATED SPACE INTO FOUR AREAS
 0AE2 953 :
 0AE2 954 :
 0AE2 955 :
 00000004'EF 62 D0 0AE2 956 DIVR: MOVL (R2),PIO\$GQ_IIODEFAULT+4 : DEFAULT IMAGE I/O AREA
 00000000'EF 58 D0 0AE9 957 MOVL R8,PIO\$GQ_IIODEFAULT : SIZE
 50 00000004'9F DE 0AFO 958 MOVAL @#PIO\$GW_PIOIMPA+IMPSL_IOSEGADDR,RO : GET POINTER ADDRESS
 58 62 C0 0AF7 959 ADDL (R2),R8 : START OF REMAINING SPACE
 80 58 D0 0AFA 960 MOVL R8,(R0)+ : SET UP THE PIO SEG ADDR
 60 57 D0 0AFD 961 MOVL R7,(R0) : SET LENGTH
 50 57 58 C1 0B00 962 ADDL3 R8,R7,RO : GET POINTER TO FREE SPACE
 00000000'9F 50 D0 0B04 963 MOVL RO,@#CTL\$GQ_ALLOCREG : SET UP PROCESS ALLOCATION
 80 D4 0B08 964 CLRL (R0)+ : NULL FORWARD POINTER
 50 00000000'GF 3C 0B10 965 MOVL R4,(R0) : SET SIZE OF REGION
 60 54 D0 0B0D 966 MOVZWL G^\$GN\$GW_CTLIMGLIM,RO : GET IMAGE LIMIT
 00000000'9F 50 09 78 0B17 967 ASHL #9,RO,@#CTL\$GL_PRCALLCNT : CONVERT TO # BYTES
 00000000'9F 04 A2 0F C3 0B1F 968 SUBL3 #CCB\$C_LENGTH-T,4(R2),@#CTL\$GL_CCBBASE : STORE BASE OF CHANNEL TABL
 00000000'9F 00000000'GF 3C 0B28 970 MOVZWL G^\$GN\$GW_PCHANCNT,@#CTL\$GW_NMIOCH ; SET NUMBER OF CHANNELS
 0833 971 :
 0833 972 : NOTE!!!!: THE ABOVE ASSIGNMENT MUST BE DONE AT THE VERY END OF THIS
 0833 973 : SECTION OF CODE, AS THE CELL NMIOCH BEING NON-ZERO IS AN
 0833 974 : INDICATOR TO IO\$FFCHAN THAT THERE IS ACTUALLY A REAL
 0833 975 : CHANNEL TABLE TO LOOK AT.
 0833 976 :
 0833 977 :
 0833 978 :
 65 62 D0 0B33 979 MOVL (R2),(R5) : UPDATE BASE OF VA IN CTL REGION

SE 20 AE DE 0B36 980 MOVAL 32(SP),SP ; POP \$CRETVA ARGS

0B3A 981
0B3A 982
0B3A 983 : ALLOCATE P1 SPACE FOR THE PROCESS-PRIVATE LOGICAL NAME HASH TABLE, FOR
0B3A 984 : THE PROCESS DIRECTORY LOGICAL NAME TABLE, AND FOR ALL PROCESS-PRIVATE
0B3A 985 : LOGICAL NAMES AND LOGICAL NAME TABLES THAT NEED TO BE SETUP AT PROCESS
0B3A 986 : CREATION TIME. INITIALLY FORMAT THE LOGICAL NAMES AND LOGICAL NAME TABLES
0B3A 987 : BY COPYING THEIR TEMPLATES ONTO THE P1 SPACE ALLOCATED FOR THEM, AND THEN
0B3A 988 : FORMAT THE PROCESS-PRIVATE LOGICAL NAME HASH TABLE.

0B3A 989
0B3A 990

51 00000000'GF 51 0000000C 9F41 DE 0B3A 991 MOVL G^LNMSG1 HTBLSIZP,R1 ; RETRIEVE NUMBER OF HASH TABLE ENTRIES
57 51 DO 0B41 992 MOVAL @LNMHSH\$K_BUCKET[R1],R1 ; MULTIPLY BY 4 AND ADD OVERHEAD
51 000006F0 8F CO 0B4C 993 MOVL R1,R7 ; SAVE SIZE OF HASH TABLE
00000000'GF 16 0B53 994 ADDL2 #P1_ALLOC_SIZE,R1 ; ADD IN SIZE OF LOGICAL NAME BLOCKS
58 52 DO 0B59 995 JSB G^EXESALOP1PROC ; ALLOCATE TOTAL AMOUNT OF SPACE NEEDED
0B5C 996 MOVL R2,R8 ; SAVE ADDRESS OF ALLOCATED SPACE

62 51 00 06F0 8F 2C 0B5C 998 MOVC5 #P1_ALLOC_SIZE,- ; COPY TEMPLATE FOR ALL LOGICAL NAMES
53 58 00 F505 CF C1 0B60 999 ADDL3 #P1_ALLOC_SIZE,R8,R3 ; AND ZERO PROCESS-PRIVATE HASH TABLE
00000006F0 8F C1 0B66 1000 ; COMPUTE HASH TABLE ADDRESS

50 00000000'9F 53 DO 0B6E 1002 MOVL R3,@CTLSG1_LNMHASH ; STORE ADDRESS OF HASH TABLE AWAY
00000000'GF 01 C3 0B75 1003 SUBL3 #1,G^LNMSG1 HTBLSIZP,R0 ; CALCULATE UPPER BOUND OF HASH INDEX
63 50 D2 0B7D 1004 MCOML R0,LNMHSH\$L_MASK(R3) ; STORE HASH INDEX MASK IN HASH TABLE
08 A3 57 B0 0B80 1005 MOVW R7,LNMHSH\$W_SIZE(R3) ; STORE HASH TABLE SIZE IN HEADER
38 90 0B84 1006 MOVB #DYNSC_RSHT,- ; STORE HASH TABLE STRUCTURE TYPE IN
0A A3 0B86 1007 LNMHS\$B_TYPE(R3) ; HASH TABLE HEADER

0B88 1008
0B88 1009 : FIXUP THE PROCESS DIRECTORY LOGICAL NAME TABLE, LNMS\$PROCESS DIRECTORY, AND
0B88 1010 : LINK IT INTO THE APPROPRIATE HASH BUCKET OF THE PROCESS-PRIVATE LOGICAL NAME
0B88 1011 : HASH TABLE.

0B88 1012
0B88 1013
0B88 1014

57 2C A8 9E 0B88 1015 MOVAB PROC_DIR_LNMTH(R8),R7 ; COMPUTE DIRECTORY'S TABLE HEADER ADDR
01 A7 53 DO 0B8C 1016 MOVL R3,LNMTH\$L_HASH(R7) ; STORE HASH TABLE ADDR IN TABLE HEADER
0C A8 57 DO 0B90 1017 MOVL R7,LNMBSL_TABLE(R8) ; DIRECTORIES ALWAYS CONTAIN THEMSELVES
09 A7 58 DO 0B94 1018 MOVL R8,LNMTH\$C_NAME(R7) ; STORE LNMB ADDRESS IN TABLE HEADER
19 A7 57 DO 0B98 1019 MOVL R7,LNMTH\$L_QTABLE(R7) ; DIRECTORIES ARE QUOTA HOLDERS
00000000'9F 58 DO 0B9C 1020 MOVL R8,@CTLSG1_LNMDIRECT ; STORE ADDR OF PROCESS DIRECTORY AWAY

51 11 A8 9E 0BA3 1021 MOVAB LNMBST_NAME(R8),R1 ; RETRIEVE THE SIZE AND ADDRESS OF THE
50 81 9A 0BA7 1022 MOVZBL (R1)+,R0 ; PROCESS DIRECTORY'S NAME
00000000'GF 16 0BAA 1024 JSB G^LNMS\$HASH ; HASH THE DIRECTORY NAME

0B80 1025
0B80 1026 BICL2 LNMHSH\$L_MASK(R3),R0 ; MODIFY THE HASH INDEX TO BE IN RANGE
0C A340 58 DO 0B83 1027 MOVL R8,LNMHS\$C_BUCKET(R3)[R0] ; INSERT THE PROCESS DIRECTORY TABLE
04 A8 0C A340 DE 0BB8 1028 MOVAL LNMHS\$C_BUCKET(R3)[R0],- ; INTO THE APPROPRIATE HASH BUCKET
0BBE 1029 LNMBSL_BLINK(R8)

0BBE 1030
0BBE 1031
0BBE 1032 : FIXUP THE PROCESS LOGICAL NAME TABLE, LNMS\$PROCESS TABLE, AND INSERT IT INTO
0BBE 1033 : THE APPROPRIATE HASH BUCKET OF THE PROCESS-PRIVATE LOGICAL NAME HASH TABLE.

0BBE 1034
0BBE 1035

51 58 A8 9E 0BBE 1036 MOVAB PROC_TABLE(R8),R1 ; COMPUTE ADDRESS OF LNMS\$PROCESS_TABLE

59 0080 C8 9E 0BC2 1037
 0C A1 57 00 0BC7 1038
 01 A9 53 00 0BCB 1039
 09 A9 51 00 0BCF 1040
 0D A9 57 00 0BD3 1041
 19 A9 57 00 0BD7 1042
 52 D4 0BDB 1043
 00000000'GF 16 0BDD 1044
 0BE3 1045
 0BE3 1046
 0BE3 1047 : FIXUP LNMSPROCESS LNMSGROUP AND LNMSJOB AND INSERT THEM INTO THE APPROPRIATE
 0BE3 1048 : HASH BUCKET OF THE PROCESS-PRIVATE LOGICAL NAME HASH TABLE. LNMSGROUP AND
 0BE3 1049 : LNMSJOB REQUIRE THAT THEIR EQUIVALENCE STRINGS BE CONSTRUCTED FROM THE UIC
 0BE3 1050 : AND JIB ADDRESS OF THE NEW PROCESS RESPECTIVELY.
 0BE3 1051
 0BE3 1052
 51 54 6E D0 0BE3 1053
 0C A1 57 D0 0BE6 1054
 52 D4 0BE8 1055
 00000000'GF 16 0BEF 1056
 0BE3 1057
 0BE7 1058
 51 0118 C8 9E 0BF7 1059
 0C A1 57 D0 0BFC 1060
 53 2E A1 9E 0C00 1061
 52 D4 0C04 1062
 73 F40A CF40 90 0C06 1063 60\$:
 FFED 52 04 1F 9D 0C13 1064
 5A 53 D0 0C19 1065
 52 D4 0C1C 1066
 00000000'GF 16 0C1E 1067
 0C24 1068
 0C24 1069
 51 00E0 C8 9E 0C24 1070
 0C A1 57 D0 0C29 1071
 53 30 A1 9E 0C2D 1072
 52 D4 0C31 1073
 00BE C4 03 52 EF 0C33 1074 61\$:
 73 F3DD CF40 90 0C3A 1075
 FFED 52 03 0E 9D 0C40 1076
 73 30 90 0C46 1077
 03 00BE C4 0F E1 0C49 1078
 63 31 90 0C4F 1079
 5B 53 D0 0C52 1080 62\$:
 52 D4 0C55 1081
 00000000'GF 16 0C57 1082
 0C5D 1083
 0C5D 1084
 0C5D 1085 : FIXUP THE LOGICAL NAME BLOCKS FOR SY\$INPUT, TT, SY\$OUTPUT, SY\$ERROR, AND
 0C5D 1086 : SY\$DISK, AND INSERT THEM INTO THE APPROPRIATE HASH BUCKET OF THE
 0C5D 1087 : PROCESS-PRIVATE LOGICAL NAME HASH TABLE.
 0C5D 1088
 0C5D 1089
 0C5D 1090
 0C5D 1091
 0C5D 1092
 0C5D 1093

MOVAB PROC TABLE LNMTH(R8),R9 ; COMPUTE AND SAVE ADDRESS OF LNMTH
 MOVL R7,LNMB\$L_TABLE(R1) ; STORE CONTAINING TABLE HEADER'S ADDR
 MOVL R3,LNMTH\$C_HASH(R9) ; STORE HASH TABLE ADDR IN TABLE HEADER
 MOVL R1,LNMTH\$L_NAME(R9) ; STORE LNMB ADDRESS IN TABLE HEADER
 MOVL R7,LNMTH\$L_PARENT(R9) ; LNMSPROCESS DIRECTORY IS PARENT AND
 MOVL R7,LNMTH\$L_QTABLE(R9) ; QUOTA HOLDER OF LNMSPROCESS TABLE
 CLRL R2 ; NO SPECIAL INSERTION ATTRIBUTES
 JSB G^LNMSINSLOGTAB ; APPROPRIATELY INSERT LNMSPROCESS_TABLE

(SP),R4 ; RESTORE PCB ADDRESS TO R4
 MOVAB PROCES(R8),R1 ; COMPUTE ADDRESS OF LNMSPROCESS
 MOVL R7,LNMB\$L_TABLE(R1) ; STORE CONTAINING TABLE HEADER'S ADDR
 CLRL R2 ; NO SPECIAL INSERTION ATTRIBUTES
 JSB G^LNMSINSLOGTAB ; APPROPRIATELY INSERT LNMSPROCESS

MOVL (SP),R4 ; RESTORE PCB ADDRESS TO R4
 MOVAB JOB(R8),R1 ; COMPUTE ADDRESS OF LNMSJOB
 MOVL R7,LNMB\$L_TABLE(R1) ; STORE CONTAINING TABLE HEADER'S ADDR
 MOVAL JOB_XEND_SIZE-1(R1),R3 ; COMPUTE ADDRESS OF LAST LNMX
 CLRL R2 ; CLEAR INDEX REGISTER
 EXTZV R2,#4,PCBSL_JIB(R4),R0 ; EXTRACT OUT HEX BITS AND TRANSFORM
 MOVB CHARS[R0],-7R3 ; THEM INTO THEIR ASCII EQUIVALENT
 ACBB #31,#4,R2,60\$; CONTINUE FROM RIGHT -> LEFT UNTIL DONE
 MOVL R3,R10 ; SAVE THE ADDRESS OF THE ASCII JIB ADDR
 CLRL R2 ; NO SPECIAL INSERTION ATTRIBUTES
 JSB G^LNMSINSLOGTAB ; APPROPRIATELY INSERT LNMSJOB

MOVAL GROUP(R8),R1 ; COMPUTE ADDRESS OF LNMSGROUP
 MOVL R7,LNMB\$L_TABLE(R1) ; STORE CONTAINING TABLE HEADER'S ADDR
 MOVAL GROUP_XEND_SIZE-1(R1),R3 ; COMPUTE ADDRESS OF LAST LNMX
 CLRL R2 ; CLEAR INDEX REGISTER
 EXTZV R2,#3,PCBSW_GRP(R4),R0 ; EXTRACT OUT OCTAL BITS AND TRANSFORM
 MOVB CHARS[R0],-7R3 ; THEM INTO THEIR ASCII EQUIVALENT
 ACBB #14,#3,R2,61\$; CONTINUE FROM RIGHT -> LEFT UNTIL DONE
 MOVB #^A/0/,-(R3) ; ASSUME HIGH ORDER BIT IS 0
 BBC #15,PCBSW_GRP(R4),62\$; IF SO THEN GO INSERT LNMSGROUP
 MOVB #^A/1/,(R3) ; OTHERWISE INSERT A 1
 MOVL R3,R11 ; SAVE THE ADDRESS OF THE ASCII GROUP
 CLRL R2 ; NO SPECIAL INSERTION ATTRIBUTES
 JSB G^LNMSINSLOGTAB ; APPROPRIATELY INSERT LNMSGROUP

CRELNM - : FIXUP AND INSERT SY\$INPUT
 PQB\$T_INPUT,-
 PQB\$L_INPUT ATT,-
 SY\$INPUT_LNMX,-

OC5D 1094 SYSSINPUT
 OC68 1095
 OC68 1096
 OC68 1097
 OC68 1098
 OC68 1099
 OC68 1100
 OC73 1101
 OC73 1102
 OC73 1103
 OC73 1104
 OC73 1105
 OC73 1106
 OC7E 1107
 OC7E 1108
 OC7E 1109
 OC7E 1110
 OC7E 1111
 OC7E 1112
 OC89 1113
 OC89 1114
 OC89 1115
 OC89 1116
 OC89 1117
 OC89 1118
 OC94 1119
 OC94 1120
 OC94 1121 : IF THE PROCESS BEING CREATED IS NOT A SUB-PROCESS THEN CREATE THE JOB AND
 OC94 1122 : GROUP LOGICAL NAME TABLES.
 OC94 1123 :
 OC94 1124 :
 54 8E D0 OC94 1125 MOVL (SP)+,R4 : RETRIEVE PCB ADDRESS
 1C A4 D5 OC97 1126 TSTL PCB\$L_OWNER(R4) : SUB-PROCESS?
 0D 12 OC9A 1127 BNEQ 65\$: IF YES THEN SKIP TABLE CREATION
 57 40 A6 D0 OC9C 1128 MOVL PQBSL_JTQUOTA(R6),R7 : RETRIEVE JOB TABLE CREATION QUOTA
 04EA 30 OCA0 1129 BSBW EXE\$CRE_JGTABLE : CREATE JOB AND GROUP TABLES
 03 50 E8 OCA3 1130 BLBS R0,65\$: CONTINUE IF SUCCESS
 FE2C 31 OCA6 1131 64\$: BRW VABUG : OTHERWISE, TAKE COMMON EXIT PATH
 OCA9 1132 :
 OCA9 1133 : ALLOCATE P1 SPACE FOR THE PROCESS-PRIVATE LOGICAL NAME TABLE NAME CACHE
 OCA9 1134 :
 OCA9 1135 :
 OCA9 1136 :
 51 00000000'GF 08 C5 OCA9 1137 65\$: MULL3 #8,G^LNMSGLHTBLSIZP,R1 : ALLOCATE TWICE HASH TABLE SIZE
 58 51 00000080 8F C7 OC81 1138 DIVL3 #LNMC\$K_LENGTH,R1,R8 : COMPUTE # OF ENTRIES
 23 13 OC89 1139 BEQL 67\$: IF ANY
 00000000'GF 16 OC8B 1140 JSB G^EXE\$ALOP1PROC : ALLOCATE TOTAL AMOUNT OF SPACE NEEDED
 E2 50 E9 OCC1 1141 BLBC R0,64\$: IF POSSIBLE
 08 A2 0080 8F B0 OCC4 1142 66\$: MOVW #LNMC\$K_LENGTH,LNMC\$W_SIZE(R2) : SET SIZE
 OC A2 D4 OCCA 1143 CLRL LNMC\$L_TBLADDR(R2) : MARK EMPTY
 00000000'9F 62 0E OCCD 1144 INSQUE (R2),@#CTL\$GQ_LNMTBLCACHE : INSERT IN QUEUE
 52 00000080 8F C0 OCD4 1145 ADDL2 #LNMC\$K_LENGTH,R2 : POINT TO NEXT
 E6 58 F5 OCDB 1146 SOBGTR R8,66\$: LOOP
 OCDE 1147 :
 OCDE 1148 :
 OCDE 1149 : RESTORE PCB AND PHD ADDRESS, SET IPL TO 0 TO ALLOW FOR PROCESS DELETION
 OCDE 1150 : (IF DESIRED), RESET ADDRESS SPACE, AND SET WSLAST.

55 8E DO 0CDE 1151 :
 SC 00000000'9F DE 0CE1 1152 :
 00000000'GF 16 0CE8 1153 67\$: MOVL (SP)+,R5 : RESTORE PHD ADDRESS
 0CEE 1154 :
 0CEE 1155 MOVAL @#MMGSIMGHDRBUF,AP : IMAGE HEADER BUFFER ADDRESS
 0CEE 1156 JSB G^MMGSIMGRESET : RESET ADDRESS SPACE AND SET WSLAST
 0CEE 1157 :
 0CEE 1158 : THE FOLLOWING MOVC SEQUENCES DESTROY R0 THROUGH R5
 0CEE 1159 :
 08 AC 07C8 C6 9A 0CEEF 1160 IMGNAM: MOVZBL PQBST_IMAGE(R6),(AP) : SIZE OF IMAGE NAME STRING
 04 AC 08 AC DE 0CF3 1161 MOVAL 8(AP),4(AP) : ADDRESS OF IMAGE NAME STRING
 07C9 C6 6C 28 0CF8 1162 MOVC3 (AP),PQBST_IMAGE+1(R6),8(AP) : MOVE THE NAME STRING
 06C8 C6 95 0CFF 1163 :
 0C 13 0D03 1164 TSTB PQBST_DDSTRING(R6) : CHECK FOR NULL STRING
 0100 8F 28 0D05 1165 BEQL 70\$: YES, DONT MOVE ANYTHING
 00000000'9F 06C8 C6 0D09 1166 MOVC3 #PQBSS_DDSTRING,-
 0D11 1167 PQBST_DDSTRING(R6),#PIOSGT_DDSTRING ; AND DEFAULT DIRECTORY
 0D11 1168 70\$: ; CONTINUE
 0D11 1169 :
 0D11 1170 : Move CLI and CLI table information to P1 space in one fell swoop:
 0D11 1171 : PQBST_CLI_NAME -> CTL\$GT_CLINAME
 0D11 1172 : PQBST_CLI_TABLE -> CTL\$GT_TABLENAME
 0D11 1173 : PQBST_SPAWN_CLI -> CTL\$GT_SPAWNCLI
 0D11 1174 : PQBST_SPAWN_TABLE -> CTL\$GT_SPAWNTABLE
 0D11 1175 :
 0D11 1176 ASSUME PQBST_CLI_TABLE EQ <PQBSS_CLI_NAME + PQBSS_CLI_TABLE>
 0D11 1177 ASSUME PQBST_SPAWN_CLI EQ <PQBSS_CLI_TABLE + PQBSS_SPAWN_TABLE>
 0D11 1178 ASSUME PQBST_SPAWN_TABLE EQ <PQBSS_SPAWN_CLI + PQBSS_SPAWN_TABLE>
 0D11 1179 :
 28 0D11 1180 MOVC3 #<PQBSS_CLI_NAME+-
 0D12 1181 PQBSS_CLI_TABLE+-
 0D12 1182 PQBSS_SPAWN_CLI+-
 0D12 1183 PQBSS_SPAWN_TABLE>,-
 0D12 1184 PQBST_CCI_NAME(R6),#CTL\$GT_CLINAME
 0D18 1185 :
 0D1D 1186 : STORE EVERYTHING ELSE OF INTEREST BEFORE WE GET RID OF THE PQB
 0D1D 1187 :
 00000000'9F 4C A6 DO 0D1D 1188 MOVL PQBSL_CREPRC_FLAGS(R6),#CTL\$GL_CREPRC_FLAGS
 00000000'9F 48 A6 DO 0D25 1189 MOVL PQBSL_UAF_FLAGS(R6),#CTL\$GL_UAF_FLAGS
 0D2D 1190 : ***** TEMP *****
 0D2D 1191 :
 0D2D 1192 :
 0D2D 1193 : THE FOLLOWING CODE WILL BE REMOVED WHEN WE DECIDE WHAT TO DO WITH THE
 0D2D 1194 : ACCOUNT AND USERNAME FIELDS IN THE P1 POINTER PAGE.
 0D2D 1195 :
 0D2D 1196 : assume jib\$t_account eq <jib\$t_username + jib\$ss_username>
 0D2D 1197 :
 50 00000000'GF DO 0D2D 1198 MOVL g^ctl\$gl_pcb,r0 : get pcb address ...
 50 0080 C0 DO 0D34 1199 MOVL pcb\$1_jib(r0),r0 ; so that we can get jib address
 14 28 0D39 1200 MOVC3 #<jib\$ss_username + jib\$ss_account>,-
 OC A0 0D3B 1201 jib\$t_username(r0),- ; move username and account
 00000000'9F 0D3D 1202 #ctl\$t_username ; in one instruction
 0D42 1203 : ***** END TEMP *****
 0D42 1204 :
 0D42 1205 :
 00000000'FF 66 0E 0D42 1206 INSLQUE (R6),#EXESGL_PQBL : DEALLOCATE PQB TO LOOKASIDE LIST

				OD49	1207	SETIPL #0	; DROP IPL AND ALLOW PROCESS DELETION
				OD4C	1208		
				OD4C	1209		
				OD4C	1210	; INITIALIZE FIXUP VECTOR LINKED LISTS TO CONTAIN A SINGLE DUMMY ENTRY	
				OD4C	1211		
				OD4C	1212		
00000000'9F	00000000'9F	DE	DE	OD4C	1213	MOVAL	$\text{a}^{\#}\text{CTL}\text{SGL_IAFPERM},\text{a}^{\#}\text{CTL}\text{SGL_IAFLINK}$
00000000'9F	00000000'9F	DE	DE	OD57	1214	MOVAL	$\text{a}^{\#}\text{CTL}\text{SGL_IAFPERM},\text{a}^{\#}\text{CTL}\text{SGL_IAFLAST}$
				OD62	1215		
				OD62	1216		
				OD62	1217	; INITIALIZE ARRAYS THAT DETERMINE HOW PRIVILEGED VECTORS ARE RESET	
				OD62	1218		
50	00000000'9F	3E	OD62	1219	MOVAW	$\text{a}^{\#}\text{IACSAW_VECRESET},\text{R0}$; STORE RESET ARRAY ADDRESS
	80 04	B0	OD69	1220	MOVW	$\#4,(\text{R0})^+$; KERNEL VECTOR
	80 04	B0	OD6C	1221	MOVW	$\#4,(\text{R0})^+$; EXEC VECTOR
	80 04	B0	OD6F	1222	MOVW	$\#4,(\text{R0})^+$; RUNDOWN VECTOR
	80 04	B0	OD72	1223	MOVW	$\#4,(\text{R0})^+$; MESSAGE VECTOR
50	00000000'9F	3E	OD75	1224	MOVAW	$\text{a}^{\#}\text{IACSAW_VECSET},\text{R0}$; STORE START ARRAY ADDRESS
	80 04	B0	OD7C	1225	MOVW	$\#4,(\text{R0})^+$; KERNEL VECTOR
	80 04	B0	OD7F	1226	MOVW	$\#4,(\text{R0})^+$; EXEC VECTOR
	80 04	B0	OD82	1227	MOVW	$\#4,(\text{R0})^+$; RUNDOWN VECTOR
	80 04	B0	OD85	1228	MOVW	$\#4,(\text{R0})^+$; MESSAGE VECTOR
				OD88	1229	MOVW	$\#4,(\text{R0})^+$
				OD88	1230		
				OD88	1231	EXESPROCIMGACT::	
58	54 00000000'9F	DD	OD88	1232	MOVL	$\text{a}^{\#}\text{CTL}\text{SGL_PCB},\text{R4}$; ENTRY POINT FOR STAND-ALONE SYSGEN
	24 A4 01 13	EF	OD8F	1233	EXTZV	$\#PCBSV\text{ HIBER},\#1,\text{PCBSL_STS}(\text{R4}),\text{R8}$; GET PCB ADDRESS
	00000F4C'EF 00	FB	OD95	1234	CALLS	$\#0,\text{XQP}\text{MERGE}$; SAVE HIBERNATE CONTROL
03	00000000'GF 00	E1	OD9C	1235	BBC	$S^{\#}\text{EXESV_INIT},\text{G}^{\#}\text{EXESGL_FLAGS},72\$$; MERGE XQP INTO PROCESS
	5A 50	E9	ODA4	1236	BLBC	$\text{R0},75\$$; DON'T MERGE IF NOT INIT
7E	05 16	9C	ODA7	1237	72\$:	ROTL	$\#PSL\text{SV_PRVMOD},\#<\text{PSLSC_EXEC}2+\text{PSLSC_EXEC}>,-(\text{SP})$
	6C 10	ODAB	1238		BSBB	80\$; FORM EXEC PSL
				ODAD	1239		; CHANGE MODE TO EXECUTIVE
				ODAD	1240	: ***** THE FOLLOWING CODE EXECUTES IN EXEC MODE *****	
				ODAD	1241		
52	6C 9A	ODAD	1242		MOVZBL	(AP),R2	
52	03 C0	ODB0	1243		ADDL	$\#3,\text{R2}$	
52	03 CA	ODB3	1244		BICL	$\#3,\text{R2}$	
5E	52 C2	ODB6	1245		SUBL	$\text{R2},\text{SP}$	
6E	9F 0DB9	1246			PUSHAB	(SP)	
7E	6C 9A	ODBB	1247		MOVZBL	(AP),-(SP)	
51	5E DO	ODBE	1248		MOVL	SP,R1	
04 B1	04 BC	52 28	ODC1	1249	PUSHR	$\#^M<\text{R1},\text{R2},\text{R3},\text{R4},\text{R5}>$	
	3E BA	ODC3	1250		MOVC3	$\text{R2},\#4(\text{AP}),\#4(\text{R1})$	
		ODC9	1251		POPR	$\#^M<\text{R1},\text{R2},\text{R3},\text{R4},\text{R5}>$	
		ODCB	1252		SIMGACT_S	-	
		ODCB	1253			NAME =(AP),-	
		ODCB	1254			DFLNAM=DEFDESC,-	
		ODCB	1255			HDRBUF=(AP)	
52	08 C0	ODE2	1256		ADDL	$\#8,\text{R2}$	
5E	52 C0	ODE5	1257		ADDL	$\text{R2},\text{SP}$	
	16 50	E9	ODE8	1258	BLBC	$\text{R0},75\$$	
50	00000000'9F	9E	ODEB	1259	MOVAB	$\text{a}^{\#}\text{PIO}\text{SAL_RMSEXH},\text{R0}$; BRANCH IF IMGACT FAILED
04 A0	0F25'CF	9E	ODF2	1260	MOVAB	$\text{W}^{\#}\text{EXESRMSEXH},4(\text{R0})$; GET ADDRESS OF EXIT HANDLER CONTROL BLOCK
		ODF8	1261		SDCLEXH_S	(R0)	; SET ADDRESS OF RMS EXIT HANDLER
00000000'GF	0E6B'CF	63 50	E9	OE01	1262	75\$:	BLBC
		OE04	1263		MOVAB	$\text{W}^{\#}\text{EXESCLI_UTILSRV}+2,\text{G}^{\#}\text{CTL}\text{SAL_CLICALBK}$; DECLARE EXEC MODE EXIT HANDLER
							; IF LBC ERROR
							; SET CLI CALL BACK ADDRESS

7E	0F	16	9C	0E0D	1264	ROTL	#PSL\$V_PRVMOD,#<PSL\$C_USER@2+PSL\$C_USER>,-(SP)	; FORM USER PSL
		06	10	0E11	1265	BSBB	80\$; CHANGE TO USER MODE
				0E13	1266			
				0E13	1267	: *****	THE FOLLOWING CODE EXECUTES IN USER MODE	*****
				0E13	1268			
1A'AF	5D	D4	0E13	1269		CLRL	FP	; TERMINATE CALL FRAME CHAIN
	6C	FA	0E15	1270		CALLG	(AP),B^90\$; CREATE TOP FRAME
		02	0E19	1271	80\$:	REI		; CHANGE TO NEW MODE
6D	80'AF	9E	0E1C	1273		.WORD	0	; ENTRY MASK
			0000	0E1A	1272	90\$:	MOVAB	B^EX\$CATCH_ALL,(FP)
				0E20	1274	\$SETEXV_S #2,B^EX\$CATCH_ALL		
				0E30	1275	\$IMGFIX_S		
2D	50	E9	0E37	1276		BLBC	-R0,120\$	
52	58	DD	0E3A	1277		PUSHL	R8	
	6C	7D	0E3C	1278	100\$:	MOVQ	(AP),R2	
	7E	D4	0E3F	1279		CLRL	-(SP)	
20	A2	DD	0E41	1280		PUSHL	IHD\$L_LNKFLAGS(R2)	
7E	52	7D	0E44	1281		MOVQ	R2,-(SP)	
51	69'AF	9F	0E47	1282		PUSHAB	B^EX\$CLI_UTILSRV	
	02	A2	3C	0E4A		MOVZWL	IHD\$W_ACTIVOFF(R2),R1	
52	51	C0	0E4E	1284		ADDL	R1,R2	
	62	DF	0E51	1285		PUSHAL	(R2)	
07	18	AE	E9	0E53	1286	BLBC	24(SP),110\$	
				0E57	1287	\$HIBER_S		
92	06	FB	0E5E	1288	110\$:	CALLS	#6,0(R2)+	
03	50	E9	0E61	1289		BLBC	-R0,120\$	
D5	6E	E8	0E64	1290		BLBS	(SP),100\$	
0A	11	0E67	1291	120\$:		BRB	EX\$EXIT_IMAGE	
				0E69	1292			
				0E69	1293	:		
				0E69	1294	: DUMMY COMMAND INTERPRETER CALL BACK ROUTINE		
				0E69	1295	:		
				0E69	1296			
50	00038822	8F	0000	0E69	1297	.ENTRY	EX\$CLI_UTILSRV,^M<>	
			00	0E6B	1298	MOVL	#CLIS_INVREQTYP,R0	
			04	0E72	1299	RET		
				0E73	1300	.DSABL	LSB	

; SET INVALID REQUEST TYPE STATUS

OE73 1303 .SBTTL EXIT IMAGE AND RUN DOWN FILES
OE73 1304 :+
OE73 1305 :
OE73 1306 : EXE\$EXIT_IMAGE - EXIT IMAGE AND RUN DOWN FILES
OE73 1307 :
OE73 1308 : THIS ROUTINE IS JUMPED TO AT THE CONCLUSION OF IMAGE EXECUTION TO RUN DOWN
OE73 1309 : RMS FILES AND TO RETURN THE FINAL IMAGE STATUS.
OE73 1310 :
OE73 1311 : INPUTS:
OE73 1312 :
OE73 1313 : RO = FINAL IMAGE STATUS.
OE73 1314 :
OE73 1315 : OUTPUTS:
OE73 1316 :
OE73 1317 : IMAGE EXIT IS EXECUTED.
OE73 1318 :
OE73 1319 :
OE73 1320 EXE\$EXIT_IMAGE:: : EXIT IMAGE
50 DD 0E73 1321 PUSHL RO : SAVE FINAL IMAGE STATUS
01 DD 0E75 1322 PUSHL #1 : SET NUMBER OF ARGUMENTS
6E FA 0E77 1323 10\$: CALLG (SP),@SYS\$EXIT : EXIT IMAGE
F7 11 0E7E 1324 BRB 10\$:
00000000'9F

OE80 1327 .SBTTL CATCH ALL CONDITION HANDLER
 OE80 1328
 OE80 1329 + EXESCATCH_ALL - CATCH ALL CONDITION HANDLER
 OE80 1330
 OE80 1331 THIS ROUTINE IS ENTERED AS THE RESULT OF AN UNFIELDED OR IMPROPERLY HANDLED
 OE80 1332 EXCEPTION CONDITION OR SOFTWARE SIGNAL.
 OE80 1333
 OE80 1334 INPUTS:
 OE80 1335
 OE80 1336 CHFSL_MCHARGLST(AP) = ADDRESS OF MECHANISM ARGUMENT LIST.
 OE80 1337 CHFSL_SIGARGLST(AP) = ADDRESS OF CONDITION ARGUMENT LIST.
 OE80 1338
 OE80 1339 OUTPUTS:
 OE80 1340
 OE80 1341 A MESSAGE IS ISSUED USING THE SYSSPUTMSG SYSTEM SERVICE AND A TEST IS
 OE80 1342 MADE ON THE CONDITION NAME TO DETERMINE IF THE IMAGE SHOULD BE ALLOWED
 OE80 1343 TO CONTINUE EXECUTION. THE FOLLOWING CONDITIONS CAUSE A FORCED IMAGE
 OE80 1344 EXIT:
 OE80 1345
 OE80 1346 1. ANY ENTRY TO THIS ROUTINE VIA THE LAST CHANCE VECTOR.
 OE80 1347
 OE80 1348
 OE80 1349
 OE80 1350 2. THE CONDITION NAME HAS A SEVERITY OF "SEVERE ERROR".
 OE80 1351
 OE80 1352
 OE80 1353
 . ENTRY EXESCATCH_ALL, ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
 00 DD OE80 1354 PUSHL #0 : SET EXCEPTION NAME FLAG FALSE
 52 DD OE82 1355
 04 AC DD OE84 1356 PUSHL R2 : SAVE REGISTER
 62 DD OE86 1357 MOVL CHFSL_SIGARGLST(AP), R2 : GET ADDRESS OF SIGNAL ARGUMENTS
 04 A2 B1 OE8A 1358 PUSHL (R2) : SAVE NUMBER OF ARGUMENTS
 09 12 OE92 1359 CMPW CHFSL_SIG_NAME(R2), #SS\$SSFAIL ; IS EXCEPTION SYS. SERV. FAIL.?
 06 A2 B5 OE94 1360 BNEQ \$S : NO
 20 12 OEA0 1361 S\$SETSFMS #0 : YES, TURN OFF SYS. SERV. FAIL. EXCEP.
 08 AE 06 OEA2 1362 5\$: TSTW CHFSL_SIG_NAME+2(R2) : POSSIBLY SYSTEM EXCEPTION NAME?
 50 81 9A OEA4 1363 BNEQ 20\$: IF NEQ NO
 81 95 OEA5 1364 INCL 8(SP) : SET EXCEPTION NAME FLAG TRUE
 7E 81 3C OEB1 1365 MOVAB L^EXE\$EXCEPTABLE, R1 : GET ADDRESS OF EXCEPTION TABLE
 0C 03 ED OEB4 1366 MOVZBL (R1)+, R0 : SET LOOP COUNT
 8E 04 A2 OEB7 1367 10\$: TSTB (R1)+ : SKIP NUMBER OF ARGUMENTS
 09 13 OEB8 1368 MOVZWL (R1)+, -(SP) : GET NEXT HARDWARE EXCEPTION CODE
 F0 50 F5 OEB9 1369 CMPZV #STSSV_CODE, #STSSS_CODE, - : CONDITION VALUE HARDWARE CODE?
 08 AE D4 OEBF 1370 CHFSL_SIG_NAME(R2), -(SP)+ :
 62 02 C2 OEC2 1371 BEQL 30\$: IF EQL YES
 00000000'9F 95 OEC5 1372 SOBGTR R0, 10\$: ANY MORE TO COMPARE?
 00 12 OECB 1373 CLRL 8(SP) : SET EXCEPTION NAME FLAG FALSE
 00 DD OECD 1374 20\$: SUBL #2, (R2) : ADJUST LENGTH OF ARGUMENT LIST
 00 DD OECF 1375 30\$: TSTB #CTL\$GB_SSFILTER : SYSTEM SERVICE INHIBITED NOW?
 62 9F OED1 1376 BNEQ 35\$: YES, DO NOT TRY TO PRINT ANYTHING
 03 FB OED3 1380 PUSHL #0 : CLEAR ADDRESS OF FACILITY NAME DESCRIPTOR
 62 8ED0 OEDA 1381 CALLS #3, #SYSSPUTMSG : CLEAR ADDRESS OF ACTION ROUTINE
 50 04 A2 DD OEDD 1382 POPL (R2) : SET ADDRESS OF MESSAGE VECTOR
 52 8ED0 OEE1 1383 35\$: MCVL CHFSL_SIG_NAME(R2), R0 : OUTPUT MESSAGE
 : RESTORE ARGUMENT COUNT
 : GET CONDITION NAME
 : RESTORE REGISTER

7E 08 A1 08 AC	00 0EE4 1384	MOVL CHFSL_MCHARGLST(AP),R1	: GET ADDRESS OF MECHANISM ARRAY
03	C1 0EE8 1385	ADDL3 #3,CHFSL_MCH_DEPTH(R1),-(SP)	: LAST CHANCE ENTRY?
0E	13 0EE9 1386	BEQL 50\$: IF EQL YES
07 50	E8 0EEF 1387	BLBS R0,40\$: IF LBS SUCCESS CODE
03 00	ED 0EEF2 1388	CMPZV #STSSV_SEVERITY,#STSSS_SEVERITY,-	; SEVERE ERROR OR GREATER?
04 50	0EEF5 1389	RO, #ST5\$K_SEVERE	
04	18 0EEF7 1390	BGEQ 50\$: IF GEO YES
50 01	3C 0EEF9 1391	MOVZWL #SSS_CONTINUE,RO	: SET CONTINUATION CODE
04	0EEFC 1392	RET	
04	0EEFD 1393		
50	DD 0EEFD 1394	PUSHL R0	: SAVE EXCEPTION NAME
00000000'9F	95 0EFF 1395	TSTB @#CTL\$GB_SSFILTER	: SYSTEM SERVICES INHIBITED NOW?
14	12 0F05 1396	BNEQ 70\$: YES, DON'T TRY TO PRINT ANYTHING
0D 08 AE	E9 0F07 1397	BLBC 8(SP),60\$: IF LBC NOT EXCEPTION
6C	9F 0F0B 1398	PUSHAB (AP)	: SET ADDRESS OF SIGNAL ARGUMENTS
F11B CF	9F 0F0D 1399	PUSHAB SUFFIX	: SET ADDRESS OF MESSAGE SUFFIX
00000000'EF	02 FB 0F11 1400	CALLS #2,EXESEXCMMSG	: OUTPUT EXCEPTION SUMMARY
00D2	30 0F18 1401	60\$: BSBW EXE\$IMGDMP_MERGE	: TRY TO TAKE A DUMP
50 8ED0	0F18 1402	70\$: POPL R0	: RESTORE EXCEPTION NAME
00 50	1C E2 0F1E 1403	BBSS #STSSV_INHIB_MSG,R0,80\$: SET INHIBIT MESSAGE BIT
FF4E	31 0F22 1404	80\$: BRW EXE\$EXIT_IMAGE	

— 1 — 5
P I T C H A S A S P A C E
P I . M Y A

0F4C 1442 .SBTTL XQPMERGE - Merge the XQP into P1 Space
0F4C 1443 :++
0F4C 1444 : FUNCTIONAL DESCRIPTION:
0F4C 1445 :
0F4C 1446 : This routine merges the XQP into P1 space.
0F4C 1447 :
0F4C 1448 : The number of global sections specified by XQPSGL_SECTIONS is mapped into
0F4C 1449 : the end of P1 space. The sections have names of the form SYSXQP_nnn where
0F4C 1450 : nnn ranges from zero to XQPSW_SECTIONS-1. The section is mapped writeable-CRF
0F4C 1451 : if the corresponding bit in XQPSGL_SECPROT is set.
0F4C 1452 :
0F4C 1453 : CALLING SEQUENCE:
0F4C 1454 :
0F4C 1455 : CALLS #0,XQPMERGE
0F4C 1456 :
0F4C 1457 : INPUT PARAMETERS:
0F4C 1458 :
0F4C 1459 : NONE
0F4C 1460 :
0F4C 1461 : IMPLICIT INPUT:
0F4C 1462 :
0F4C 1463 : none
0F4C 1464 :
0F4C 1465 : OUTPUT PARAMETERS:
0F4C 1466 :
0F4C 1467 : none
0F4C 1468 :
0F4C 1469 : IMPLICIT OUTPUT:
0F4C 1470 :
0F4C 1471 : NONE
0F4C 1472 :
0F4C 1473 : COMPLETION CODES:
0F4C 1474 :
0F4C 1475 : R0 low bit set => XQP successfully merged
0F4C 1476 :
0F4C 1477 : SSS_NORMAL
0F4C 1478 :
0F4C 1479 : R0 low bit clear => Error occurred while merging XQP
0F4C 1480 :
0F4C 1481 : Various errors returned by \$IMGACT and \$MGBLSC
0F4C 1482 :
0F4C 1483 : SIDE EFFECTS:
0F4C 1484 :
0F4C 1485 : The permanent portion of P1 space is
0F4C 1486 : expanded to accommodate the merged image.
0F4C 1487 :
0F4C 1488 :--
0F4C 1489 :
0F4C 1490 : XQPMERGE:
00FC 0F4C 1491 : .WORD ^M<R2,R3,R4,R5,R6,R7> ;REGISTER SAVE MASK
00000000'EF D5 0F4E 1492 :
16 13 0F4E 1493 : TSTL XQPSGL_DZRO ;IS THERE ANY DZRO
0F54 1494 : BEQL S\$;NO
0F56 1495 : S\$EXPREG_S - ;CREATE THE XQP OWN STORAGE
0F56 1496 : PAGCNT = XQPSGL_DZRO,-
0F56 1497 : REGION = #1,-
0F56 1498 : ACMODE = #PSLSC_EXEC

70 50	E9 0F69	1499	BLBC	R0,20\$	
5E 0000000C'8F	C2 0F6C	1500			
56 5E	DO 0F73	1501	5\$:	SUBL #<XQP_NAMSIZ+3>8^C3,SP	:RESERVE SPACE FOR GSD NAME
66 00000FDD'EF	28 0F76	1502		MOVL SP,R6	:SAVE ADDRESS OF GSD NAME
53 00000000'EF	DO 0F80	1503		MOV C3 #XQP_NAMSIZ,XQP_NAM,(R6)	:PUT GSD NAME IN WRITEABLE STORAGE
00000009'E6	53 80	1504		MOVL XQP\$GL_SECTIONS,R3	:COUNT OF SECTIONS TO MAP
	DD 0F87	1505		ADDB R3,XQP_NAMSIZ-1(R6)	:START WITH LAST GSD NAME
	56 DD	1506		PUSHL R6	:BUILD DESCRIPTOR FOR GSD NAME
0000000A'8F	DD 0F90	1507		PUSHL #XQP_NAMSIZ	
52 5E	DO 0F96	1508		MOVL SP,R2	:ADDRESS OF DESCRIPTOR
7E 7FFFFFFF'8F	DO 0F99	1509		MOVL #^X7FFFFFF,-(SP)	:END VA FOR BLUEPRINT PO VA RANGE
7E 6E	DO OFA0	1510		MOVL (SP),-(SP)	:START VA FOR BLUEPRINT PO VA RANGE
54 5E	DO OFA3	1511		MOVL SP,R4	:ADR OF INPUT VA RANGE
7E 7C	DO OFA6	1512		CLRQ -(SP)	:RETURN VA RANGE
55 5E	DO OFA8	1513		MOVL SP,R5	:ADR OF RETURN VA RANGE
53 D7	OFAB	1514		DECL R3	:MAKE COUNT ZERO-BASED
00000009'E6	97 OFAD	1515	10\$:	DEC B XQP_NAMSIZ-1(R6)	:NEXT GSD NAME
	OFB3	1516		SMGBLSC_S -	
	OFB3	1517		INADR = (R4),-	
	OFB3	1518		RETADR = (R5),-	
	OFB3	1519		FLAGS = #<SEC\$SM_EXPREG!SEC\$SM_SYSGBL>,-	
	OFB3	1520		GSDNAM = (R2),-	
	OFB3	1521		ACMODE = #PSL\$C_EXEC	
0D 50	E9 OFCC	1522	BLBC	R0,20\$	
DB 53	F4 OFCF	1523	SOBGEQ	R3,10\$	
00000000'GF	65 DO	1524			
00 B5	17 OFD2	1525		MOVL (R5),G^CTL\$GL_CTLBASVA	:SET A NEW CONTROL REGION BASE
	04 OFD9	1526		JMP @R5	:XQP SELF-INITIALIZATION
	OFDC	1527	20\$:	RET	: AND RETURN TO CALLER
	OFDD	1528			
	OFDD	1529	XQP_NAM:		
30 30 30 5F 50 51 58 53 59 53	OFDD 000000A	1530		.ASCII /SYSXQP_000/	
	0FE7	1531		XQP_NAMSIZ = .-XQP_NAM	

OFE7 1534 .SBTTL IMAGE DUMP MERGE
 OFE7 1535 +
 OFE7 1536 EXESIMGDMP_MERGE - MERGE IN THE IMAGE DUMP FACILITY AND CALL IT
 OFE7 1537
 OFE7 1538 THIS ROUTINE IS ENTERED AS THE RESULT OF A FATAL CONDITION WHICH WILL FORCE
 OFE7 1539 IMAGE EXIT
 OFE7 1540
 OFE7 1541 INPUTS:
 OFE7 1542
 OFE7 1543 CHFSL_MCHARGLST(AP) = ADDRESS OF MECHANISM ARGUMENT LIST.
 OFE7 1544 CHFSL_SIGARGLST(AP) = ADDRESS OF CONDITION ARGUMENT LIST.
 OFE7 1545
 OFE7 1546 OUTPUTS:
 OFE7 1547
 OFE7 1548 AFTER PRIVILEGE CHECKS, THE IMAGE DUMP FACILITY IS MERGED INTO THE
 OFE7 1549 ADDRESS SPACE AND CALLED.
 OFE7 1550
 OFE7 1551 -
 OFE7 1552
 OFFC 8F 88 OFE7 1553 EXESIMGDMP EXEC:: EXEC MODE ENTRY POINT
 10 11 OFE7 1554 PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
 OFEB 1555 BRB EXEC_M
 .
 OFED 1556 .ENABL LSB
 OFED 1557
 OFED 1558
 OFED 1559 EXESIMGDMP MERGE::
 OFFC 8F 88 OFED 1560 PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
 50 50 02 18 50 DC OFF1 1561 MOVPSL R0 : GET CURRENT PSL
 03 50 D1 OFF3 1562 EXTZV #PSL\$V CURMOD,#PSL\$S_CURMOD,R0,R0
 5E FD90 CE DE OFFD 1563 CMPL R0,#PSEC_USER : IS IT USER MODE
 56 5E DO 1002 1564 BNEQ \$S : NO - DUMP NOT ALLOWED
 6E 0270 8F 00 6E 00 2C 1005 1565 EXEC_M: MOVAL -SCRATCHSIZE(SP),SP : RESERVE SCRATCH SPACE ON STACK
 0248 C6 02040004 8F DO 100D 1566 MOVL SP,R6
 024C C6 0234 C6 9E 1016 1568 MOVC5 #0,(SP),#0,#SCRATCHSIZE,(SP) : ZERO IT
 0254 C6 04130004 8F DO 101D 1569 MOVL #<JPIS PROCPRIV@16>+4,JPI PROC(R6) ;INITIALIZE TO GET PROCESS PRIV
 0258 C6 023C C6 9E 1026 1570 MOVAB PROCPRIV(R6),JPI PROC+4(R6)
 0260 C6 041B0004 8F DO 102D 1571 MOVL #<JPIS IMAGPRIV@T6>+4,JPI IMAG(R6) ;INITIALIZE TO GET IMAGE PRIV
 0264 C6 0244 C6 9E 1036 1572 MOVAB IMAGPRIV(R6),JPI IMAG+4(R6)
 50 0248 C6 9E 103D 1573 MOVAB PHD_FLAGS(R6),JPI FLAG(R6) ;INITIALIZE TO GET PHD FLAGS
 1042 1574 MOVAB JPI-PROC(R6),R0 : ADDRESS OF ITEM LIST
 1042 1575 \$GETJPI_S EFN = #EXESC SYSEFN,-
 1042 1576 ITMLST = (R0)
 03 50 E8 1059 1577 BLBS R0,10\$
 F7 0244 C6 05 0084 31 105C 1578 5\$: BRW 30\$: ERROR - GIVE UP
 023C C6 0234 C6 E1 105F 1579 10\$: BBC #PHDSV IMGDMP,PHD_FLAGS(R6),\$S : NO DUMP REQUESTED
 0240 C6 0238 C6 CA 1065 1580 BICL PROCPRIV(R6),IMAGPRIV(R6) : TEST THAT IMAGE PRIVILEGES AREN'T GREATER
 023C C6 0240 C6 CA 106C 1581 BICL PROCPRIV+4(R6),IMAGPRIV+4(R6)
 08 0234 C6 00 OE 13 107A 1582 BISL IMAGPRIV+4(R6),IMAGPRIV(R6)
 02 0234 C6 OE E0 107C 1584 BEQL 20\$: NO EXCESS IMAGE PRIVILEGES
 1046 EFC6 CF 66 08 D0 108A 1585 BBS #PRVSV_CMKRNL,PROCPRIV(R6),20\$
 08 A6 EFA8 CF 9E 108D 1586 BBS #PRVSV_SETPRV,PROCPRIV(R6),20\$
 10 A6 30 DO 1099 1590 BRB \$S : INSUFFICIENT PRIVILEGES
 MOVL #IMGACTS_NARGS,(R6) : SET ARGUMENT COUNT FOR \$IMGACT CALL
 MOVAB IMGDMPNAME,IMGACTS_NAME(R6) : SET ADR OF INPUT FILE NAME DESC
 MOVAB DEFAULTNAMEDESC,IMGACTS_DFLNAME(R6) : SET ADR OF DEFAULT NAME STR
 MOVL #<IACSM_MERGE ! IACSM_EXPREG>,IMGACTS_IMGCTL(R6) : SET CTL FLAGS

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0C A6 34 A6 9E 109D 1591 MOVAB HDRBUF(R6),IMGACT$ HDRBUF(R6) ; SET ADR OF IMAGE HEADER BUFFER
14 A6 24 A6 9E 10A2 1592 MOVAB IMGACT_INADR(R6),IMGACT$ INADR(R6) ; SET ADR OF INPUT VA RANGE
18 A6 2C A6 9E 10A7 1593 MOVAB !IMGACT-RETADR(R6),IMGACT$ _RETADR(R6) ; SET ADR OF RETURN RANGE
24 A6 1C A6 D4 10AC 1594 CLRL IMGACT$ IDENT(R6) ; NO MATCH IDENT SPECIFIED
28 A6 0200 8F 3C 10AF 1595 MOVZWL #^X200 IMGACT_INADR(R6) ; SET A BLUEPRINT PO ADDRESS RANGE FOR
3FFF 8F D0 10B5 1596 MOVL #1@30-1,IMGACT_INADR+4(R6) ; MAPPING TO FIRST FREE VA SPACE
1C 50 E9 10C4 1597 SIMGACT_G (R6) ; MAP IN THE DUMP IMAGE
1C 50 E9 10C7 1599 BLBC R0,30$ ; ERROR - GIVE UP
51 51 12 50 E9 10CE 1600 SIMGFIX_S
51 51 2C A6 D0 10D1 1601 MOVL IMGACT_RETADR(R6),R1 ; START OF THE MERGED IN CODE
5E 0270 08 A1 C1 10D5 1602 ADDL3 8(R1),R1 R1 ; START ADDRESS OF THE DUMP ROUTINE
5E 0270 C6 DE 10DA 1603 MOVAL SCRATCHSIZE(R6),SP ; GET RID OF SCRATCH STORAGE
61 16 10DF 1604 JSB (R1)
05 11 10E1 1605 BRB 40$ .SBTTL CRELNFM - FIXUP AND INSERT A LOGICAL NAME BLOCK
SE 0270 C6 DE 10E3 1606 .++
SE 0270 C6 DE 10E3 1607 $0$: MOVAL SCRATCHSIZE(R6),SP ; GET RID OF SCRATCH STORAGE
OFFC 8F BA 10E8 1608 40$: POPR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
05 10EC 1609 RSB .DSABL LSB
10ED 1610 .SBTTL CRELNFM - FIXUP AND INSERT A LOGICAL NAME BLOCK
10ED 1611 .++
10ED 1612 .FUNCTIONAL DESCRIPTION:
10ED 1613 .++
10ED 1614 .++
10ED 1615 .++
10ED 1616 .++
10ED 1617 .++
10ED 1618 .++
10ED 1619 .++
10ED 1620 .++
10ED 1621 .++
10ED 1622 .++
10ED 1623 .++
10ED 1624 .++
10ED 1625 BSBW CRELNFM
10ED 1626 .WORD PQBT- <OFFSET>
10ED 1627 .WORD PQBT- <OFFSET> ATT
10ED 1628 .WORD <NAME>_LNMX - PROC_DIR
10ED 1629 .WORD <NAME> - PROC_DIR
10ED 1630 .SBTTL CRELNFM - FIXUP AND INSERT A LOGICAL NAME BLOCK
10ED 1631 .++
10ED 1632 .++
10ED 1633 R6 - ADDRESS OF PQB
10ED 1634 R7 - ADDRESS OF PROCESS DIRECTORY'S TABLE HEADER
10ED 1635 R8 - ADDRESS OF ALLOCATED P1 STORAGE
10ED 1636 R9 - ADDRESS OF PROCESS TABLE'S TABLE HEADER
10ED 1637 .SBTTL CRELNFM - FIXUP AND INSERT A LOGICAL NAME BLOCK
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10ED 1648	10ED 1649	IMPLICIT OUTPUT:	
10ED 1650	10ED 1651	NONE	
10ED 1652	10ED 1653	COMPLETION CODES:	
10ED 1654	10ED 1655	NONE	
10ED 1656	10ED 1657	SIDE EFFECTS:	
10ED 1658	10ED 1659	RO - R3, R5, AND AP ARE DESTROYED.	
10ED 1660	CRELNM:		
5C 6E D0	10ED 1661	MOVL (SP), AP	: FIXUP AND INSERT THE LOGICAL NAME
6E 08 C0	10FO 1662	ADDL2 #8, (SP)	: RETRIEVE ARGUEMENT POINTER
51 8C 3C	10F3 1663	MOVZWL (AP)+, R1	: CORRECT RETURN PC VALUE
50 6641 9A	10F6 1664	MOVZBL (R6)[R1], RO	: RETRIEVE OFFSET TO TRANSLATION
13 12	10FA 1665	BNEQ 10\$: RETRIEVE THE SIZE OF THE TRANSLATION
50 04 AC 3C	10FC 1666	MOVZWL 4(AP), RO	: IF ITS NOT 0 THEN CONTINUE
50 58 C0	1100 1667	ADDL2 R8, RO	: RETRIEVE OFFSET TO LNMB
51 08 A0 3C	1103 1668	MOVZWL LNMB\$W_SIZE(R0), R1	: COMPUTE ADDRESS OF LNMB
00000000'EF	16 1107 1669	JSB EXESDEAP1	: RETRIEVE SIZE OF BLOCK TO DEALLOCATE
27 11 1100	1670	BRB 20\$: DEALLOCATE THE LNMB
	110F 1671		: GO RETURN
52 8C 3C	110F 1672	10\$: MOVZWL (AP)+, R2	: RETRIEVE OFFSET TO TRANSLATION ATTRIBUTES
53 8C 3C	1112 1673	MOVZWL (AP)+, R3	: RETRIEVE OFFSET TO LNMX
6843 01 A642 90	1115 1674	MOVB 1(R6)[R2], -	: STORE THE TRANSLATION ATTRIBUTES FROM
	111B 1675	LNM\$X\$B_FLAGS(R8)[R3]	: THE PQB INTO THEN LNMX FLAG FIELD
04 A843 6641 50	D6 111B 1676	INCL R0	: MOVE COUNT ALONG WITH TRANSLATION
	28 111D 1677	MOVC3 R0, (R6)[R1], -	: MOVE TRANSLATION COUNT AND STRING FROM
	1124 1678	LNM\$X\$T_XLATION(R8)[R3]	: THE PQB INTO THE APPROPRIATE LNMX FIELD
51 8C 3C	1124 1679	MOVZWL (AP)+, R1	: RETRIEVE OFFSET TO LNMB
51 58 C0	1127 1680	ADDL2 R8, R1	: COMPUTE ADDRESS OF LNMB
0C A1 59 D0	112A 1681	MOVL R9, LNMB\$L_TABLE(R1)	: STORE CONTAINING TABLE HEADER'S ADDR
52 D4	112E 1682	CLRL R2	: NO SPECIAL INSERTION ATTRIBUTES
00000000'EF	16 1130 1683	JSB LNMS\$INSLOGTAB	: APPROPRIATELY INSERT SY\$ERROR
05 1136 1684	20\$:	RSB	: RETURN

1137 1686 .SBTTL EXESCRE_JGTABLE - CREATE GROUP AND JOB-WIDE LOGICAL NAME TABLES
1137 1687 :++
1137 1688 : FUNCTIONAL DESCRIPTION:
1137 1689 :
1137 1690 : THE PURPOSE OF THIS ROUTINE IS TO HANDCRAFT GROUP AND JOB-WIDE LOGICAL
1137 1691 : NAME TABLES AND DIRECT THEIR INSERTION INTO THE APPROPRIATE HASH BUCKET
1137 1692 : OF THE SYSTEM LOGICAL NAME HASH TABLE. GROUP LOGICAL NAME TABLES ARE INSERTED
1137 1693 : SUCH THAT IF THERE IS AN EXISTING GROUP TABLE FOR THAT GROUP, THE CALLER OF
1137 1694 : THIS ROUTINE IS MAPPED TO IT.
1137 1695 :
1137 1696 : CALLING SEQUENCE:
1137 1697 :
1137 1698 BSBW EXESCRE_JGTABLE
1137 1699 :
1137 1700 : INPUT PARAMETERS:
1137 1701 :
1137 1702 R7 - JOB TABLE QUOTA
1137 1703 R10 - ADDRESS OF ASCII EQUIVALENT OF JIB ADDRESS
1137 1704 R11 - ADDRESS OF ASCII EQUIVALENT OF GROUP NUMBER
1137 1705 :
1137 1706 : IMPLICIT INPUT:
1137 1707 :
1137 1708 LNM_SYSTEM_DIR_LNMTH - ADDRESS OF SYSTEM DIRECTORY TABLE HEADER
1137 1709 :
1137 1710 LNM\$AL_HASHBL - ADDRESS OF POINTER TO SYSTEM HASH TABLE
1137 1711 :
1137 1712 SCH\$GL_CURPCB - ADDRESS OF PCB
1137 1713 :
1137 1714 : OUTPUT PARAMETERS:
1137 1715 NONE
1137 1716 :
1137 1717 : IMPLICIT OUTPUT:
1137 1718 :
1137 1719 R4 - ADDRESS OF PCB
1137 1720 :
1137 1721 : COMPLETION CODES:
1137 1722 :
1137 1723 1 - SUCCESS
1137 1724 SSS_EXLNMQUOTA - INSUFFICIENT QUOTA IN SYSTEM DIRECTORY TABLE
1137 1725 SSS_INSFMEM - INSUFFICIENT PAGED POOL TO ALLOCATE LNMBs
1137 1726 :
1137 1727 : SIDE EFFECTS:
1137 1728 :
1137 1729 R0 - R5 AND R8 ARE DESTROYED.
1137 1730 :
1137 1731 : THE JOB-WIDE LOGICAL NAME TABLE WILL HAVE BEEN CREATED POTENTIALLY
1137 1732 : RESULTING IN THE DELETION OF ANY SHAREABLE TABLE WITH THE SAME NAME.
1137 1733 :
1137 1734 : THE GROUP LOGICAL NAME TABLE WILL HAVE BEEN CREATED PROVIDED A GROUP
1137 1735 : TABLE WITH THAT NAME DOES NOT ALREADY EXIST IN WHICH CASE NOTHING IS
1137 1736 : DONE.
1137 1737 :
1137 1738 :--
1137 1739 :
1137 1740 .ENABL LSB
1137 1741 :
1137 1742 EXESCRE_GTABLE::

1137 1743
1137 1744 :
1137 1745 : THIS ROUTINE EXESCRE_GTABLE IS IDENTICAL TO THE ROUTINE EXESCRE_JGTABLE
1137 1746 : WITH EXCEPTION THAT THE JOB LOGICAL NAME TABLE IS NOT CREATED. THUS THE
1137 1747 : ONLY INPUT PARAMETER IS R11, WHICH HAS THE ADDRESS OF ASCII EQUIVALENT
1137 1748 : OF GROUP NUMBER.
1137 1749 :
1137 1750
51 00C0 8F 3C 1137 1751 MOVZWL #GROUP_TABLE_SIZE,R1 ; SET SIZE OF GROUP TABLE TO BE CREATED
00000000'GF 16 113C 1752 JSB G^EXESALOPAGED ; ALLOCATE REQUIRED AMOUNT OF PAGED POOL
08 50 E8 1142 1753 BLBS R0,2\$; CONTINUE IF ALLOCATION IS SUCCESSFUL
50 0124 8F 3C 1145 1754 MOVZWL #SSS_INSFMEM,R0 ; OTHERWISE SETUP R0 WITH ERROR CODE
0126 31 114A 1755 BRW 40\$; AND EXIT
54 00000000'GF D0 114D 1756 2\$: MOVL G^SCH\$GL_CURPCB,R4 ; RETRIEVE PCB ADDRESS
00000000'GF 16 1154 1758 JSB G^LNMSLOCKW ; LOCK LOGICAL NAME MUTEX FOR WRITING
00000021'EF 51 D1 115A 1760 CMPL R1,LNMTHSL_BYTES+- ; IS THERE ENOUGH QUOTA IN THE SYSTEM
17 15 1161 1761 LNM_SYSTEM_DIR_LNMTH ; DIRECTORY TABLE?
50 52 D0 1163 1762 BLEQ 4\$; CONTINUE IF ENOUGH QUOTA
00000000'GF 16 1166 1763 MOVL R2,R0 ; SETUP TO DEALLOCATE THE PAGED POOL
00000000'GF 16 116C 1765 JSB G^EXESDEAPGDSIZ ; DEALLOCATE IT
50 224C 8F 3C 1172 1766 JSB G^LNMSUNLOCK ; UNLOCK THE LOGICAL NAME MUTEX
00F9 31 1177 1767 MOVZWL #SSS_EXLNMQOUTA,R0 ; SETUP REASON FOR PREMATURE TERMINATION
BRW 40\$; AND GO RETURN TO CALLER
62 58 52 D0 117A 1768 4\$: MOVL R2,R8 ; SAVE ADDRESS OF STORAGE ALLOCATED
54 F5DE CF 51 28 117D 1770 MOVC3 R1, GROUP_TABLE, (R2) ; FORMAT THE LOGICAL NAME TABLE(S)
00000000'GF D0 1183 1771 MOVL G^SCH\$GL_CURPCB,R4 ; RETRIEVE PCB ADDRESS
009C 31 118A 1772 BRW CREATE_GTABLE ; GO CREATE GROUP TABLE
118D 1773
118D 1774 EXESCRE_JGTABLE::
118D 1775
118D 1776 :
118D 1777 : ALLOCATE PAGED POOL FOR THE GROUP AND JOB-WIDE LOGICAL NAME TABLES. AFTER
118D 1778 : ALLOCATING SUFFICIENT PAGED POOL, WRITE LOCK THE LOGICAL NAME MUTEX, AND MAKE
118D 1779 : SURE THAT THE PARENT LOGICAL NAME TABLE, THE SYSTEM DIRECTORY TABLE, HAS
118D 1780 : SUFFICIENT QUOTA FOR THE CREATION OF BOTH LOGICAL NAME TABLES AND FOR ANY
118D 1781 : SEPARATE QUOTA THAT WILL BE RELEGATED TO THEM. IF THE SYSTEM DIRECTORY TABLE
118D 1782 : DOES NOT CONTAIN SUFFICIENT QUOTA THEN EXIT IMMEDIATELY WITH THE APPROPRIATE
118D 1783 : ERROR; OTHERWISE, THE BLOCK OF STORAGE THAT HAS BEEN ALLOCATED FOR THE LOGICAL
118D 1784 : NAME TABLES IS FORMATED.
118D 1785 :
51 0180 8F 3C 118D 1786 MOVZWL #SO_ALLOC_SIZE,R1 ; ASSUME BOTH TABLES WILL BE CREATED
00000000'GF 16 1192 1788 JSB G^EXESALOPAGED ; ALLOCATE REQUIRED AMOUNT OF PAGED POOL
07 50 E8 1198 1789 BLBS R0,1\$; CONTINUE IF ALLOCATION IS SUCCESSFUL
50 0124 8F 3C 119B 1790 MOVZWL #SSS_INSFMEM,R0 ; OTHERWISE SETUP R0 WITH ERROR CODE
2E 11 11A0 1791 BRB 10\$; AND EXIT
54 00000000'GF D0 11A2 1792 1\$: MOVL G^SCH\$GL_CURPCB,R4 ; RETRIEVE PCB ADDRESS
00000000'GF 16 11A9 1793 JSB G^LNMSLOCKW ; LOCK LOGICAL NAME MUTEX FOR WRITING
50 51 57 C1 11AF 1794 ADDL3 R7,R1,R0 ; DETERMINE TOTAL AMOUNT OF QUOTA
00000021'EF 50 D1 11B3 1795 CMPL R0,LNMTHSL_BYTES+- ; IS THERE ENOUGH QUOTA IN THE SYSTEM
118A 1796 LNM_SYSTEM_DIR_LNMTH ; DIRECTORY TABLE?
17 15 11BA 1797 BLEQ 20\$; CONTINUE IF ENOUGH QUOTA

50 52 00000000'GF 16 11BF 1800 MOVL R2, R0 : SETUP TO DEALLOCATE THE PAGED POOL
 00000000'GF 16 11C5 1801 JSB G^EXESDEAPGDSIZ : DEALLOCATE IT
 224C 8F 3C 11CB 1802 JSB G^LNMSUNLOCK : UNLOCK THE LOGICAL NAME MUTEX
 00A0 31 11D0 1803 MOVZWL #SSS_EXLNMQOTA, R0 : SETUP REASON FOR PREMATURE TERMINATION
 11D3 1804 10\$: BRW 40\$: AND GO RETURN TO CALLER
 52 58 00000000'GF 28 11D6 1805 MOVL R2, R8 : SAVE ADDRESS OF STORAGE ALLOCATED
 54 F585 CF 51 00000000'GF 00 11DC 1806 20\$: MOVC3 R1, GROUP_TABLE, (R2) : FORMAT THE LOGICAL NAME TABLE(S)
 11E3 1807 MOVL G^\$CH\$GL_CURPC8, R4 : RETRIEVE PCB ADDRESS
 11E3 1808
 11E3 1809
 11E3 1810 :
 11E3 1811 : FIXUP THE LOGICAL NAME BLOCK FOR THE JOB TABLE THAT IS BEING CREATED, AND
 11E3 1812 : THEN INSERT IT INTO THE APPROPRIATE HASH BUCKET OF THE SHAREABLE LOGICAL NAME
 11E3 1813 : HASH TABLE. THIS FIXING UP OF THE JOB TABLE'S LOGICAL NAME BLOCK INCLUDES
 11E3 1814 : APPENDING TO THE "LNMS\$JOB" ASCII STRING ALREADY PRESENT WITHIN THE NAME FIELD
 11E3 1815 : OF THE LNMB, THE ASCII EQUIVALENT OF THE JIB'S HEXADECIMAL ADDRESS. A POINTER
 11E3 1816 : TO THIS ASCII EQUIVALENCE IS PASSED TO THIS ROUTINE IN R7.
 11E3 1817 :
 11E3 1818
 51 00C0 C8 9E 11E3 1819 MOVAB JOB_TABLE(R8), R1 : RETRIEVE ADDRESS OF JOB TABLE'S LNMB
 1A A1 6A 7D 11E8 1820 MOVQ (R10), LNMB\$T_NAME+9(R1) : MOVE ASCII HEX JIB ADDR INTO NAME FIELD
 00000000'FF 00 11EC 1821 MOVL @LNMS\$AL_HASHTBL,- : MOVE THE ADDRESS OF THE SHAREABLE
 00E8 C8 11F2 1822 MOVL JOB_TABLE_LNMTH+- : LOGICAL NAME HASH TABLE INTO THE JOB
 0110 C8 9E 11F5 1823 MOVAB LNMTHSL_HASH(R8) : TABLE'S TABLE HEADER
 00EC C8 11F9 1824 MOVAB JOB_TABLE_ORB(R8),- : MOVE THE ADDRESS OF THE JOB TABLE'S
 00F0 C8 51 00 11FC 1825 MOVAB JOB_TABLE_LNMTH+- : OBJECT RIGHTS BLOCK INTO THE JOB
 1201 1826 MOVL R1, JOB_TABLE_LNMTH+- : TABLE'S TABLE HEADER
 1201 1827 MOVL LNMTHSL_ORB(R8) : MOVE THE ADDRESS OF THE JOB TABLE'S
 00BC C4 00 1201 1828 MOVL R1, JOB_TABLE_LNMTH+- : LNMB INTO THE JOB TABLE'S TABLE HEADER
 0110 C8 1205 1830 MOVL PCB\$L_UIC(R4),- : MOVE THE PROCESS'S UIC INTO THE
 1208 1831 MOVL JOB_TABLE_ORB+- : APPROPRIATE FIELD OF THE JOB TABLE'S
 0138 C8 7C 1208 1832 MOVL ORB\$L_OWNER(R8) : OBJECT RIGHTS BLOCK
 120C 1833 CLRQ JOB_TABLE_ORB+- : SET INITIAL NULL ACL
 120C 1834
 57 D5 120C 1835 TSTL R7 : IS JOB TABLE QUOTA POOLED?
 11 13 120E 1836 BEQ 30\$: IF SO THEN GO INSERT LNMB
 00E7 C8 9E 1210 1837 MOVAB JOB_TABLE_LNMTH(R8),- : OTHERWISE SET UP THE JOB TABLE'S
 0100 C8 1214 1838 MOVL JOB_TABLE_LNMTH+- : TABLE HEADER AS THE QUOTA HOLDER FOR
 1217 1839 MOVL LNMTHSL_QTABLE(R8) : THE JOB TABLE
 0104 C8 57 00 1217 1840 MOVL R7, JOB_TABLE_LNMTH+- : SET THE BYTE LIMIT FIELD TO THE
 0108 C8 57 00 121C 1842 MOVL LNMTHSL_BYTESLM(R8) : INITIAL AMOUNT OF JOB TABLE QUOTA
 1221 1843 MOVL R7, JOB_TABLE_LNMTH+- : SET THE BYTE REMAINING FIELD TO THE
 52 D4 1221 1845 30\$: CLRL R2 : INITIAL AMOUNT OF JOB TABLE QUOTA
 00000000'GF 16 1223 1846 JSB G^LNMSINSLOGTAB : NO SPECIAL INSERTION ATTRIBUTES
 1229 1847 : APPROPRIATELY INSERT LNMSGROUP_xxxxxx
 1229 1848 :
 1229 1849 : FIXUP THE LOGICAL NAME BLOCK FOR THE GROUP TABLE THAT IS BEING CREATED, AND
 1229 1850 : THEN INSERT IT INTO THE APPROPRIATE HASH BUCKET OF THE SHAREABLE LOGICAL NAME
 1229 1851 : HASH TABLE PROVIDED A TABLE FOR THAT GROUP DOES NOT ALREADY EXIST. THIS
 1229 1852 : FIXING UP OF THE GROUP TABLE'S LOGICAL NAME BLOCK INCLUDES APPENDING TO THE
 1229 1853 : "LNMSGROUP" ASCII STRING ALREADY PRESENT WITHIN THE NAME FIELD OF THE LNMB.
 1229 1854 : THE ASCII EQUIVALENT OF THE "OCTAL GROUP" THE PROCESS BELONGS TO. A POINTER
 1229 1855 : TO THIS ASCII EQUIVALENCE IS PASSED TO THIS ROUTINE IN R8.
 1229 1856 :

1229 1857
1229 1858 CREATE_GTABLE:
51 58 D0 1229 1859 MOVL R8, R1 :
1C A1 6B D0 122C 1860 MOVL (R1), LNMBST NAME+11(R1) :
20 A1 04 AB B0 1230 1861 MOVL 4(R1), LNMBST NAME+15(R1); 'LNMSGROUP' ALREADY IN THE NAME FIELD
00000000'FF D0 1235 1862 MOVL ALNMSAL HASHTBL - :
28 A8 28 A8 1238 1863 MOVL GROUP TABLE LNMTLH+- :
50 A8 9E 123D 1864 MOVAB LNMTLHSL HASR(R8) :
2C A8 1240 1865 GROUP TABLE_ORB(R8), - :
30 A8 51 D0 1242 1866 GROUP TABLE_LNMTLH+- :
1246 1867 LNMTLHSL ORBTR8) :
1246 1868 MOVL R1, GROUP TABLE LNMTLH+- :
1246 1869 LNMTLHSL_NAME(R8) :
1246 1870 :
00BE C4 B0 1246 1871 MOVW PCBSSW_GRP(R4), - :
52 A8 124A 1872 GROUP TABLE_ORB+- :
124C 1873 ORBSL_OWNER#2(R8) :
78 A8 7C 124C 1874 CLRQ GROUP TABLE_ORB+- :
124F 1875 ORBSL_ACL_COUNT(R8) :
124F 1876 :
52 01000000'8F D0 124F 1877 MOVL #LNMSM CREATE_IF, R2 :
00000000'GF 16 1256 1878 JSB G^LNMSINSLOGTAB :
125C 1879 : APPROPRIATELY INSERT LNMSGROUP_xxxxxx
50 01 B1 125C 1880 CMPW #SSS_NORMAL, R0 :
09 12 125F 1881 BNEQ 35\$: DID THE GROUP TABLE ALREADY EXIST?
50 58 D0 1261 1882 MOVL R8, R0 : GO UNLOCK THE MUTEX IF IT DIDN'T
00000000'GF 16 1264 1883 JSB G^EXESDEAPAGED : DELETE THE LNMB FOR WHAT WOULD HAVE
126A 1884 : BECOME A GROUP LOGICAL NAME TABLE
126A 1885 : UNLOCK THE LOGICAL NAME MUTEX AND RETURN STATUS.
126A 1886 :
126A 1887 :
00000000'GF 16 126A 1888 35\$: JSB G^LNMSUNLOCK : UNLOCK THE LOGICAL NAME MUTEX
50 01 9A 1270 1889 MOVZBL #1, R0 : SUCCESS
05 1273 1890 40\$: RSB : RETURN
1274 1891 .DSABL LSB
1274 1892
1274 1893
1274 1894 .END

SSARGS	= 00000008	EXE\$DEAP1	*****	X	02
\$ST1	= 00000001	EXE\$DEAPAGED	*****	X	02
CCBSC_LENGTH	= 00000010	EXE\$DEAPGDSIZ	*****	X	02
CHARS	= 0000001C R 02	EXE\$EXCEPTABLE	*****	X	02
CHFSL_MCHARGLST	= 00000008	EXE\$EXCMMSG	*****	X	02
CHFSL_MCH_DEPTH	= 00000008	EXE\$EXIT IMAGE	00000E73 RG		02
CHFSL_SIGARGLST	= 00000004	EXE\$GL_FLAGS	*****	X	02
CHFSL_SIG_NAME	= 00000004	EXE\$GL_PQBBL	*****	X	02
CLIS_INVREQTYP	= 00038822	EXE\$GQ_SYSDISK	00000000 RG		02
CREATE_GTABLE	00001229 R 02	EXE\$GQ_SYSTIME	*****	X	02
CRELNM	000010ED R 02	EXE\$IMGDMP_EXEC	00000FE7 RG		02
CTL\$AL_CLICALBK	*****	EXE\$IMGDMP_MERGE	00000FED RG		02
CTL\$A_DISPVEC	*****	EXE\$PROCIMGACT	00000D88 RG		02
CTL\$C_KRP_COUNT	*****	EXE\$PROCSTRT	00000000 RG		03
CTL\$C_KRP_SIZE	*****	EXE\$RMSEXH	00000F25 RG		02
CTL\$GB_MSGMASK	*****	EXE\$V_INIT	*****	X	02
CTL\$GB_SSFILTER	*****	EXEC	00000FFD R		02
CTL\$GL_CCBBASE	*****	EXE PROCSTRT	000008E0 R		02
CTL\$GL_CREPRC_FLAGS	*****	GROUP	= 000000E0		
CTL\$GL_CTLBASVA	*****	GROUP_SIZE	= 0000038		
CTL\$GL_GETMSG	*****	GROUP_TABLE	= 00000760 R	02	
CTL\$GL_IAFLAST	*****	GROUP_TABLE_LNMTH	= 00000027		
CTL\$GL_IAFLINK	*****	GROUP_TABLE_ORB	= 00000050		
CTL\$GL_IAFPERM	*****	GROUP_TABLE_ORB_SIZ	= 00000070		
CTL\$GL_KRP	*****	GROUP_TABLE_SIZE	= 000000C0		
CTL\$GL_KRPFL	*****	GROUP_XEND_SIZE	= 00000031		
CTL\$GL_LNMDIRECT	*****	HDRBUF	00000034		
CTL\$GL_LNMHASH	*****	IACSAW_VECRESET	*****	X	02
CTL\$GL_PCB	*****	IACSAW_VECSET	*****	X	02
CTL\$GL_PHD	*****	IACSGL_ICBFL	*****	X	02
CTL\$GL_PRCALLCNT	*****	IACSGL_IMAGE_LIST	*****	X	02
CTL\$GL_RMSBASE	*****	IACSGL_WORK_LIST	= 00000020		
CTL\$GL_UAF_FLAGS	*****	IACSM_EXPREG	= 00000010		
CTL\$GL_USRCHME	*****	IACSM_MERGE	= 00000020		
CTL\$GL_USRCHMK	*****	IHDSL_LNKFLAGS	= 00000002		
CTL\$GL_USRUNDWN	*****	IHDSW_ACTIVOFF	= 0000023C		
CTL\$GQ_ALLOCREG	*****	IMAGPRIV	= 00000020		
CTL\$GQ_LNMTBLCACHE	*****	IMGACTS_ACMODE	= 00000008		
CTL\$GQ_LOGIN	*****	IMGACTS_DFLNAM	= 0000000C		
CTL\$GQ_PROCPRI	*****	IMGACTS_HDRBUF	= 0000001C		
CTL\$GT_CLINAME	*****	IMGACTS_IDENT	= 00000010		
CTL\$GW_NMIOCH	*****	IMGACTS_IMGCTL	= 00000014		
CTL\$T_USERNAME	*****	IMGACTS_INADR	= 00000004		
DEFAUTTNAMDSC	0000003F R 02	IMGACTS_NAME	= 00000008		
DEFDESC	00000010 R 02	IMGACTS_NARGS	= 00000018		
DIR...	= 00000001	IMGACTS_RETADR	00000024		
DIVR	00000AE2 R 02	IMGACT_INADR	0000002C		
DYN\$C_LNM	= 00000040	IMGACT_RETADR	00000057 R	02	
DYN\$C_ORB	= 00000049	IMGDMPRAM	00000004		
DYN\$C_RSHT	= 00000038	IMGNAM	00000CEE R	02	
EXE\$ALOP1PROC	*****	IMPSL_IOSEGADDR	= 00000008		
EXE\$ALOPAGED	*****	JIBSS_ACCOUNT	= 0000000C		
EXE\$CATCH_ALL	00000E80 RG 02	JIBSS_USERNAME	= 00000018		
EXE\$CLI_UTILSRV	00000E69 RG 02	JIBST_ACCOUNT	= 0000000C		
EXE\$CRE_GTABLE	00001137 RG 02	JIBST_USERNAME	= 00000118		
EXE\$CRE_JGTABLE	0000118D RG 02	JOB	= 00000030		
EXE\$CRE_SSEFN	*****	JOB_SIZE			

JOB_TABLE	= 00000000		LNMXS _M _XEND	= 00000004	
JOB_TABLE_LNMTH	= 000000E7		LNMXST_XLATION	= 00000004	
JOB_TABLE_ORB	= 00000110		LNMXS _W _HASH	= 00000002	
JOB_TABLE_ORB_SIZ	= 00000070		LNM SYSTEM_DIR_LNMTH	*****	X 02
JOB_TABLE_SIZE	= 00000000		MMG\$CRETVA	*****	X 02
JPI\$_IMAGPRIV	= 000002F		MMG\$GL_CTLBASVA	*****	X 02
JPI\$_PHDFLAGS	= 00000413		MMG\$GL_RMSBASE	*****	X 02
JPI\$_PROCPRI	= 0000041B		MMG\$IMGHDRBUF	*****	X 02
JPI_END	= 00000204		MMG\$IMGRESET	*****	X 02
JPI_FLAG	0000026C		NXTEVEC	= 00000100	
JPI_IMAG	00000260		NXTKVEC	= 00000000	
JPI_PROC	00000254		NXTMVEC	= 00000300	
LNM\$AL_HASHtbl	00000248		NXTRVEC	= 00000200	
LNM\$GL_Htblsizp	*****	X 02	OPS_RSB	= 00000005	
LNM\$HASH	*****	X 02	ORB\$B_FLAGS	= 0000000B	
LNM\$INSLOGTAB	*****	X 02	ORB\$B_TYPE	= 0000000A	
LNM\$LOCKW	*****	X 02	ORB\$K_LENGTH	= 00000058	
LNM\$M_CREATE_IF	= 01000000		ORB\$L_ACL_COUNT	= 00000028	
LNM\$UNLOCK	*****	X 02	ORB\$L_ACL_DESC	= 0000002C	
LNM\$BSB_ACMODE	= 0000000B		ORB\$L_ACL_MUTEX	= 00000004	
LNM\$BSB_FLAGS	= 00000010		ORB\$L_GRP_PROT	= 00000020	
LNM\$BSB_TYPE	= 0000000A		ORB\$L_OWNER	= 00000000	
LNM\$BSL_BLINK	= 00000004		ORB\$L_OWN_PROT	= 0000001C	
LNM\$BSL_FLINK	= 00000000		ORB\$L_SYS_PROT	= 00000018	
LNM\$BSL_TABLE	= 0000000C		ORB\$L_WOR_PROT	= 00000024	
LNM\$BSM_NODELETE	= 00000010		ORB\$Q_MODE_PROT	= 00000010	
LNM\$BSM_NO_ALIAS	= 00000001		ORB\$R_MAX_CLASS	= 00000044	
LNM\$BSM_TABLE	= 00000008		ORB\$R_MIN_CLASS	= 00000030	
LNM\$BT_NAME	= 00000011		ORB\$S_MAX_CLASS	= 00000014	
LNM\$SW_SIZE	= 00000008		ORB\$S_MIN_CLASS	= 00000014	
LNM\$CSK_LENGTH	= 00000080		ORB\$W_REFCOUNT	= 0000000E	
LNM\$CSL_TBLADDR	= 0000000C		ORB\$W_SIZE	= 00000008	
LNM\$CSW_SIZE	= 00000008		P1_AL[OC_SIZE	= 000006F0	
LNM\$HSB_TYPE	= 0000000A		PCB\$B_AUTHPRI	= 00000028	
LNM\$HSHC_BUCKET	= 0000000C		PCB\$B_PRIB	= 0000002F	
LNM\$HSK_BUCKET	= 0000000C		PCB\$L_JIB	= 00000080	
LNM\$HSKL_MASK	= 00000000		PCB\$L_OWNER	= 0000001C	
LNM\$HSW_SIZE	= 00000008		PCB\$L_PHD	= 0000006C	
LNM\$HSB_FLAGS	= 00000000		PCB\$L_PQB	= 0000004C	
LNM\$HSK_LENGTH	= 00000025		PCB\$L_STS	= 00000024	
LNM\$HSL_BYTES	= 00000021		PCB\$L_UIC	= 000000BC	
LNM\$HSL_BYTESLM	= 0000001D		PCBSV_HIBER	= 00000013	
LNM\$HSL_CHILD	= 00000011		PCBSW_GRP	= 000000BE	
LNM\$HSL_HASH	= 00000001		PFN\$GE_PHYPGCNT	*****	X 02
LNM\$HSL_NAME	= 00000009		PHD\$B_AUTHPRI	= 0000010C	
LNM\$HSL_ORB	= 00000005		PHD\$L_CPULIM	= 0000005C	
LNM\$HSL_PARENT	= 0000000D		PHD\$M_IMGDM	= 00000020	
LNM\$HSL_QTABLE	= 00000019		PHD\$Q_AUTHPRIV	= 000000E0	
LNM\$HSL_SIBLING	= 00000015		PHD\$Q_PRIVMSK	= 00000000	
LNM\$HSM_DIRECTORY	= 00000002		PHD\$R_MAX_CLASS	= 00000128	
LNM\$HSM_GROUP	= 00000004		PHD\$R_MIN_CLASS	= 00000114	
LNM\$HSM_SHAREABLE	= 00000001		PHD\$S_MAX_CLASS	= 00000014	
LNM\$SB_FLAGS	= 00000000		PHD\$S_MIN_CLASS	= 00000014	
LNM\$SB_INDEX	= 00000001		PHD\$V_IMGDM	= 00000005	
LNM\$SC_TABLE	= FFFFFF82		PHD\$W_ASTLM	= 00000040	
LNM\$SM_TERMINAL	= 00000002		PHD\$W_DFWSCNT	= 0000001A	
			PHD\$W_FLAGS	= 00000036	

PHD\$W_WSAUTH	= 0000000A	PROC_TABLE_LNMTH	= 00000080
PHD\$W_WSAUTHEXT	= 00000014	PROC_TABLE_SIZE	= 00000050
PHD\$W_WSEXTENT	= 00000016	PRT\$C_UREW	= 0000000D
PHD\$W_WSLIST	= 00000008	PRV\$V_CMKRNL	= 00000000
PHD\$W_WSQUOTA	= 00000018	PRV\$V_SETPRV	= 0000000E
PHD_FLAGS	00000244	PSL\$C_EXEC	= 00000001
PIO\$AL_RMSEXH	***** X 02	PSL\$C_KERNEL	= 00000000
PIO\$GQ_IIODEFAULT	***** X 02	PSL\$C_USER	= 00000003
PIO\$GT_DDSTRING	***** X 02	PSL\$S_CURMOD	= 00000002
PIO\$GW_PIOIMPA	***** X 02	PSL\$V_CURMOD	= 00000018
PQB\$B_MSGMASK	= 00000046	PSL\$V_PRVMOD	= 00000016
PQB\$L_ASTLM	= 0000000C	RMSS_BUSY	= 0001848C
PQB\$L_CPULM	= 00000018	SO_ALLOC_SIZE	= 00000180
PQB\$L_CREPRC_FLAGS	= 0000004C	SAVABS..	= 00000270
PQB\$L_DISK_ATT	= 00000084	SCH\$GL_CURPCB	***** X 03
PQB\$L_ERROR_ATT	= 00000080	SCH\$GL_FREELIM	***** X 02
PQB\$L_INPUT_ATT	= 00000078	SCRATCHSIZE	= 00000270
PQB\$L_JTQUOTA	= 00000040	SEC\$M_EXPREG	= 00020000
PQB\$L_OUTPUT_ATT	= 0000007C	SEC\$M_SYSGBL	= 00008000
PQB\$L_UAF_FLAGS	= 00000048	SGN\$G_CMAXWCNT	***** X 02
PQB\$L_WSDEFAULT	= 00000034	SGN\$G_WCTLIMGLIM	***** X 02
PQB\$L_WSEXTENT	= 0000003C	SGN\$G_WCTLPAGES	***** X 02
PQB\$L_WSQUOTA	= 00000030	SGN\$G_WIMGIOCNT	***** X 02
PQB\$Q_PRVMSK	= 00000000	SGN\$G_WPCHANCNT	***** X 02
PQB\$R_MAX_CLASS	= 00000064	SGN\$G_WPIOPAGES	***** X 02
PQB\$R_MIN_CLASS	= 00000050	SS\$_CONTINUE	= 00000001
PQB\$S_CLI_NAME	= 00000020	SS\$_EXLNMQOUTA	= 0000224C
PQB\$S_CLI_TABLE	= 00000100	SS\$_INSFMEM	= 00000124
PQB\$S_DDSTRING	= 00000100	SS\$_NORMAL	= 00000001
PQB\$S_DISK	= 00000100	SS\$_SSFAIL	= 0000045C
PQB\$S_ERROR	= 00000100	STS\$K_SEVERE	= 00000004
PQB\$S_INPUT	= 00000100	STS\$S_CODE	= 0000000C
PQB\$S_MAX_CLASS	= 00000014	STS\$S_SEVERITY	= 00000003
PQB\$S_MIN_CLASS	= 00000014	STS\$V_CODE	= 00000003
PQB\$S_OUTPUT	= 00000100	STS\$V_INHIB_MSG	= 0000001C
PQB\$S_SPAWN_CLI	= 00000020	STS\$V_SEVERITY	= 00000000
PQB\$S_SPAWN_TABLE	= 00000100	SUFFIX	0000002C R 02
PQB\$T_CLI_NAME	= 00000088	SYSS\$CMKRNL	***** GX 02
PQB\$T_CLI_TABLE	= 000000A8	SYSS\$DCLEXH	***** GX 02
PQB\$T_DDSTRING	= 000006C8	SYSS\$DISK	= 0000005C
PQB\$T_DISK	= 000005C8	SYSS\$DISK_LNMX	= 0000005EA
PQB\$T_ERROR	= 000004C8	SYSS\$DISK_SIZE	= 00000120
PQB\$T_IMAGE	= 000007C8	SYSS\$ERROR	= 000004B0
PQB\$T_INPUT	= 000002C8	SYSS\$ERROR_LNMX	= 000004CB
PQB\$T_OUTPUT	= 000003C8	SYSS\$ERROR_SIZE	= 00000120
PQB\$T_SPAWN_CLI	= 00001A8	SYSS\$EXIT	***** X 02
PQB\$T_SPAWN_TABLE	= 00001C8	SYSS\$EXPREG	***** GX 02
PQB\$V_IMGDMP	= 00000000	SYSS\$GETJPI	***** GX 02
PQB\$W_FLAGS	= 00000044	SYSS\$HIBER	***** GX 02
PR\$ IPL	= 00000012	SYSS\$IMGACT	***** GX 02
PROCESS	= 000000A8	SYSS\$IMGFIX	***** GX 02
PROCESS_SIZE	= 00000038	SYSS\$INPUT	= 00000148
PROC\$PRI0	00000234	SYSS\$INPUT_LNMX	= 00000163
PROC_DIR	00000068 R 02	SYSS\$INPUT_SIZE	= 00000120
PROC_DIR_LNMTH	= 0000002C	SYSS\$MGBLSC	***** GX 02
PROC_DIR_SIZE	= 00000058	SYSS\$OUTPUT	= 00000388
PROC_TABLE	= 00000058	SYSS\$OUTPUT_LNMX	= 000003A4

SYSSOUTPUT_SIZE
SYSSPUTMSG
SYSSRMSRUNDWN
SYSSSETEXV
SYSSSETSFM
TT
TT_LNMX
TT_SIZE
VABUG
XQPSGL_DZRO
XQPSGL_SECTIONS
XQPMERGE
XQP_NAM
XQP_NAMSIZ

= 00000128
***** X 02
***** X 02
***** GX 02
***** GX 02
= 00000268
= 0000027C
= 00000120
00000ADS R 02
***** X 02
***** X 02
00000F4C R 02
00000FDD R 02
= 0000000A

! Psect synopsis !

PSECT name

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000270 (624.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
YYPROCSTR _T	00001274 (4724.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC 21
AEXENONPAGED	00000011 (17.)	03 (3.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE

! Performance indicators !

Phase

Phase	Page faults	CPU Time	Elapsed Time
Initialization	30	00:00:00.06	00:00:00.70
Command processing	112	00:00:00.50	00:00:03.78
Pass 1	601	00:00:27.11	00:01:35.27
Symbol table sort	0	00:00:03.87	00:00:10.29
Pass 2	363	00:00:06.72	00:00:23.84
Symbol table output	42	00:00:00.31	00:00:01.35
Psect synopsis output	2	00:00:00.03	00:00:00.18
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	1152	00:00:38.61	00:02:15.41

The working set limit was 2250 pages.

154901 bytes (303 pages) of virtual memory were used to buffer the intermediate code.

There were 130 pages of symbol table space allocated to hold 2571 non-local and 54 local symbols.

1894 source lines were read in Pass 1, producing 37 object records in Pass 2.

54 pages of virtual memory were used to define 52 macros.

! Macro library statistics !

Macro library name

-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2
TOTALS (all libraries)

Macros defined

12
36
48

2738 GETS were required to define 48 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LI\$S:PROCSTRT/OBJ=OBJ\$S:PROCSTRT MSRC\$S:PROCSTRT/UPDATE=(ENH\$S:PROCSTRT)+EXECMLS\$S/LIB

0379 AH-BT13A-SE
VAX/VMS V4.0

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